Finding Aid to the Tengen, Inc. Records, 1985-1995

Summary Information
Title: Tengen, Inc. records
Creator: Tengen, Inc. (primary)
ID: 114.tengen
Date: 1985-1995 (inclusive); 1987-1994 (bulk)
Extent: 102 linear feet
Language: The materials in this collection are in English.
Abstract: The Tengen, Inc. records contain artwork, promotional and trade show materials, posters, correspondence, photographs, assembly drawings, and schematics. A sizeable portion of this collection covers marketing and publicity in the form of sell sheets. The bulk of the materials are dated between 1987 and 1994.
Repository:
Brian Sutton-Smith Library and Archives of Play at The Strong
One Manhattan Square
Rochester, New York 14607
585.263.2700
library@museumofplay.org

Administrative Information
Conditions Governing Use: This collection is open for research use by staff of The Strong and by users of its library and archives. Intellectual property rights (including, but not limited to any copyright, trademark, and associated rights therein) have not been transferred to The Strong.
Custodial History: The Tengen Inc. records were acquired by The Strong in June 2014 from Scott Evans as part of the larger Atari Coin-Op Division records [Object ID 114.6238] The Tengen records were separated from the larger group of Atari records in 2015.
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Revision Note: Additional Tengen materials added in September 2016.

Controlled Access Terms

Corporate Names
- Atari Games (Firm)
- Nintendo of America Inc.
- Sega of America (Firm)
- Tengen, Inc. (Firm)
Subjects

- Computer games
- Game design and development
- Marketing
- Sega Genesis video games
- Tengen, Inc. (Firm)
- TurboGrafx video games
- Video game industry
- Video games

Historical Note

Tengen, Inc., a wholly owned subsidiary of Atari Games, was a video game company that produced home console games based on Atari arcade games. Tengen operated between 1987 and 1994.

Atari, Inc. was established in 1972 by Nolan Bushnell and Ted Dabney. In 1977, Atari entered the home console market with its Video Entertainment System, and Bushnell sold his majority share of the company to Warner Brothers. In 1984, Jack Tramiel, the former head of Commodore, acquired the home and computer division of Atari from Warner, renaming the company Atari Corporation. Soon after, Warner sold its 60% majority share of the coin-op division to Namco. Namco subsequently renamed the arcade division Atari Games. As part of a deal Warner made with Tramiel, Atari Games could not create hardware or software that competed with Atari Corporation under the Atari name.

In 1987, Atari Games formed a subsidiary called Tengen, which would produce licensed games for the Nintendo Entertainment System (NES) and other home consoles. Tengen ran into legal trouble with Nintendo in 1988 following attempts to circumvent Nintendo’s strict licensing agreements by mimicking the NES code, so that their unauthorized games could be played on the NES. After Nintendo blocked Tengen from selling these unlicensed games, Tengen sued Nintendo for unfair competition; Nintendo countersued Tengen for copyright and patent infringement. Tengen lost its legal battle against Nintendo in 1994.

Despite Tengen’s years-long, public skirmish with Nintendo, it produced games for several different consoles, including the Sega Genesis, Sega Game Gear, and TurboGrafx-16. In 1994, Time Warner purchased a controlling share of Atari Games, consolidating both Atari Games and Tengen into Time Warner Interactive.
Collection Scope and Content Note
The Tengen Inc. records document Atari Games’ brief and unsuccessful foray into console gaming. Materials include correspondence, photographs, assembly drawings, schematics, artwork, promotional material, and source code floppy disks. A sizeable portion of this collection covers marketing and publicity in the form of sell sheets, catalogs, and posters. The materials are dated between 1985 and 1995, with the bulk of the materials from 1987-1994 (the period of operation for Tengen). Many of the materials are oversized. Folders marked with an asterisk (*) have been treated for prior water damage but should be handled with gloves as a precaution.

The Tengen, Inc. records are arranged into five series, two of which have been further divided into subseries. The collection is housed in three full map cases and four archival document boxes. The map cases are located in a storage area separate from the library and archives space, so please allow additional time for retrieval by staff members.

System of Arrangement
Series I: Promotional materials, 1986-1993
   Subseries A: Sell sheets
   Subseries B: Trade show materials and catalogs
   Subseries C: Posters
   Subseries D: Promotional artwork
Series II: Artwork, 1985-1995
   Subseries A: Box artwork
   Subseries B: Manual artwork
Series III: Assembly drawings and schematics, 1988-1994
Series IV: Corporate stationery, 1986-1988
Contents List

Series I: Promotional materials, 1986-1993

Scope and Content Note:
This series holds the bulk of the Tengen, Inc. records and covers a wide range of promotional material from 1986-1993. This series includes sell sheets, posters, catalogs, and trade show documentation.

Subseries A: Sell sheets
Scope and Content Note: This subseries houses sell sheets and other forms of advertisements from 1987 through 1994. The majority of these sell sheets and ads are film screens.

Map Case 9

Drawer 1
Folder 1 Contact prints, film negatives, n.d. [c. 1988-1989?]
Folder 2 Coupon header, 1990
Folder 3 AC adaptor ad for Gameboy and Game Gear, n.d.
Folder 4 After Burner and Toobin sell sheet screens, 1989
Folder 5 Airball/Ms. Pac-Man sell sheets, 1987
Folder 6 Alien Syndrome and Shinobi sell sheets and film screens, n.d.
Folder 7 APB/Xybots sell sheets, 1987
Folder 8 Bag Stuffer ad, 1987
Folder 9 Tengen Classics packet, 1990
Folder 10 Fantasy Zone and Toobin ad and film proofs, 1990

Drawer 2
Folder 1 Hard Drivin, Escape from the Planet of the Robot Monsters, Xybots, Ms. Pac-Man, and handheld sell sheets, n.d.
Folder 2 Gauntlet, RBI Baseball, Rolling Thunder, Super Sprint sell sheets, 1987
Folder 3 Fantasy, Klax, Ms. Pac-Man, RBI 2, and Tetris sell sheets, 1990
Folder 4 Tengen four-page brochure for binder, film, n.d.
Folder 5 Gauntlet and Pac-Mania sell sheets and film negatives, n.d.
Folder 6 Hard Drivin Sega sell sheet, 1990

Drawer 3
Folder 1 Klax sell sheets and films, 1990
Folder 2 Hall of Fame ad (part 1 of 3), c. 1989
Folder 3 Hall of Fame ad (part 2 of 3), c. 1989
Folder 4 Hot Summer Deals two-page ad, 1990
Folder 5 Indiana Jones sell sheets and films, 1989
Folder 6 Klax TurboGrafx film screens, 1990
Folder 7 Klax Sega Genesis sell sheets and film screens, 1990
Folder 8 Hall of Fame ad (part 3 of 3)
### Map Case 9

#### Drawer 4
- Folder 1: Klax sell sheets and film, 1990
- Folder 2: Klax two-page ad film screens, 1990
- Folder 3: Klax, Ms. Pac-Man, and RBI Baseball ad, 1990
- Folder 4: Pac-Mania ad film screen, 1990

#### Drawer 5
- Folder 1: Pac-Man and Tetris sell sheets, c. 1987
- Folder 2: Pac-Man, Pac-Mania, and RBI Baseball sell sheets, 1990
- Folder 3: Pac-Mania/Skill and Crossbones sell sheets, 1990
- Folder 4: Pac-Mania/Skull and Crossbones ads, 1990

#### Drawer 6
- Folder 1: Pit Fighter sell sheet negatives, n.d.
- Folder 2: PGA Tour Golf Sell sheets/box art/manual concept, c. 1993
- Folder 3: Pit Fighter, Road Blasters, and RBI Baseball 3 sell sheet, n.d. [c. 1991?]
- Folder 4: Pit Fighter sell sheet and artwork negatives, 1991
- Folder 5: Pit Fighter Sega two-page ad, 1991
- Folder 6: Police Academy [Nintendo], and Xybots sell sheets, 1987
- Folder 8: Road Runner sell sheets and film, 1989
- Folder 9: Rolling Thunder sell sheets and film, 1989
- Folder 10: Rolling Thunder negatives and various sell sheet negatives, c. 1989
- Folder 11: Sell sheet masters, c. 1989

#### Drawer 7
- Folder 1: Sega Genesis ad and film negatives, n.d.
- Folder 2: Sega Genesis trade ads, n.d.
- Folder 3: Skull and Crossbones HFD ads, 1990
- Folder 4: Super Nintendo Controller sell sheets, 1992
- Folder 5: Super Sprint two-page ad and film, c. 1987
- Folder 6: Super Sprint tabloid ad, c. 1987
- Folder 7: Super Sprint sell sheet film, n.d.
- Folder 8: Super Sprint ad, 1989
- Folder 9: Tengen Two Games five-page ad, 1989

#### Drawer 8
- Folder 1: TurboGrafx ad, film 12/1989 [pg. 20-9, pg. 8-21], 1989
- Folder 3: TurboGrafx ad, film 12/1989 [pg. 28-1, pg. 4-25], 1989
- Folder 4: TurboGrafx ad, film 12/1989 [pg. 12-17, pg. 13-16], 1989
Folder 5  Tengen Ten Games two-page ad, c. 1989
Folder 6  T.V and radio advertising brochure and schedule, 1989
Folder 7  “Twice $5.00” rebate ad, c. 1991
Folder 8  Tabloid ad and film, n.d.
Folder 9  Two-page brochure film negatives, n.d.

Map Case 9
Drawer 9
Folder 1  Various games pamphlet [Sega Genesis], n.d.
Folder 2  Various game advertisements, 1986-1988
Folder 3  Various games sell sheets, n.d.
Folder 4  Various sell sheet negatives, n.d.
Folder 5  Various film screen negatives, 1991
Folder 6  Various game ads and film, n.d.
Folder 7  Various sell sheets, n.d.
Folder 8  Various sell sheets, 1991
Folder 9  Walden soft mailer films, c. 1990-1991
Folder 10 Various sell sheet negatives, n.d.
Folder 11 Various sell sheets and 1990 catalog films, c. 1989-1990

Map Case 7
Drawer 13
Folder 1  Popils film slides, n.d.
Folder 3  Phar-Mor end cap ads, n.d.

Map Case 7
Drawer 15
Folder 1  Hottest Games sell sheets and films, c. 1989-1990

Box 1
Folder 1  Gauntlet 4 sell sheet, box art, and game box concepts for Sega Genesis, 1993
Folder 2  Gameboy photos [color negatives], n.d.
Folder 3  Super Sprint and Rolling Thunder game screen capture photos, n.d.
Folder 4  Tengen various game transparencies (part 1 of 3), n.d.
Folder 5  Tengen various game transparencies (part 2 of 3), n.d.
Folder 6  Tengen various game transparencies (part 3 of 3), n.d.
Folder 7  Various game art and Ms. Pac-Man sell sheets, c. 1992
Subseries B: Trade show materials and catalogs

Scope and Content Note: This subseries contains catalogs and materials from the Consumer Electronic Show between 1989 and 1992. Documents include photographs of CES, note cards, display boards and signs, and film screens for catalogs and other promotional material.

Map Case 9
Drawer 10
Folder 1  Summer 1990 catalog films (part 1 of 3), c. 1989-1990
Folder 3  Summer 1990 catalog films (part 3 of 3), c. 1989-1990
Folder 4  CES various box art designs, 1988-1989
Folder 5  1989 Summer CES ads and film negatives, 1989

Map Case 9
Drawer 11
Folder 1  Trade catalog ads, film negatives 12/1989 [WCES 90; pg 29-toz, pg. 24-5], 1989
Folder 2  Trade catalog ads, film negatives [WCES 90; pg. 27-2, pg 26-3], 1989
Folder 3  Spring 1990 catalog negatives, c. 1989-1990
Folder 4  1990 WCES films, 1990
Folder 5  1991 WCES films, c. 1990-1991
Folder 6  Catalog supplement films, c. 1990-1991
Folder 7  1990 CES brochure (part 1 of 2), c. 1989-1990
Folder 8  1990 CES brochure (part 2 of 2), c. 1989-1990
Folder 9  Genesis/Game Gear 1992 CES brochure, 1992
Folder 10  CES Game Player response card, n.d.
Folder 11  1992 CES brochure, c. 1992

Map Case 9
Drawer 12
Folder 1  Logo and FAQ negatives, n.d.
Folder 2  Summer 1990 CES ad, c. 1989-1990
Folder 3  CES photos, negatives, and note cards, n.d.
Folder 4  Various sell sheet negatives and game catalog spreadsheets, n.d.
Folder 5  Gauntlet, R.B.I. sell sheets; trade show signs; Tetris and Pac-Man trade show signs, c. 1987-1988
Folder 6  Trade show signs, draft memos, and Tengen ID card drafts, 1988
Folder 7  Tengen history presentation folder and printed slideshow, c. 1990
Folder 8  Time-Warner Interactive logo mock-up, 1994
Folder 9  Tengen game player response card film negatives, n.d.

Map Case 7
Drawer 12
Object 1  “Tengen - Leading the Way in Video Game Technology” sign, n.d.
Subseries C: Posters

Scope and Content Note: This subseries holds full-size posters for various Tengen games, along with film screens of poster designs, and concept artwork for posters.

Map Case 11
Drawer 1
MIG-29 Fighter Pilot poster, n.d.
RBI Baseball 93 poster, c. 1993
Davis Cup Tennis poster, n.d.
Sega Genesis Arcade Hits poster, 1990
World Cup Soccer poster, n.d.

Map Case 11
Drawer 2
CES Preview Kick’ N Rush soccer poster, n.d.
CES Preview Kick ‘N Rush soccer poster, n.d.
RBI Baseball 93 design poster, c. 1993
RBI Baseball 93 design poster, c. 1993
Arcade Hits TurboGrafx 16 poster, 1990
World Cup Soccer poster, 1993
Video game accessories poster, n.d.
RBI Baseball 93 poster, c. 1993

Map Case 11
Drawer 3
Sega Genesis Games poster, n.d.
RBI Baseball 93 poster, 1993
MIG-29 Fighter pilot poster, 1993
World Cup Soccer poster, 1993

Map Case 11
Drawer 4
CES Preview MIG-29 poster, n.d.
MIG-29 Fighter Pilot poster, 1993
CES Preview Robo Aleste poster, n.d.

Map Case 11
Drawer 5
Folder 1 Arcade Hits poster, 1989
Folder 2 Dragon’s Revenge and Prince of Persia poster, n.d.
Folder 3 Phar-Mor poster and counter-card boxes, 1989
Folder 4 New Super Sprint poster art and film, 1989
Folder 5 Tetris poster, film negative, n.d.
Folder 6 Tetris poster, film negative, n.d.
Folder 7 Vindicators poster and film, 1989
Folder 8 Store posters, c. 1987

September 2016
Folder 9 Vindicators artwork, n.d.
Folder 10 Poster artwork, c. 1988
Folder 11 Poster ad and negatives, n.d.

Map Case 7
Drawer 12
Folder 1 After Burner small poster proofs, c. 1989-1990
Folder 2 Tetris poster film negatives, n.d.

Map Case 7
Drawer 13
Folder 2 Catalog posters and film negatives, c. 1991
Folder 4 Tengen poster film negatives [Nintendo], n.d.
Folder 10 Tengen poster film proofs, n.d.

Subseries D: Promotional artwork
Scope and Content Note: This subseries houses miscellaneous artwork that was used in promotional material such as t-shirts and postcards.

Map Case 10
Drawer 10
Folder 1 Klax postcard artwork, n.d.
Folder 2 Pac-Man and RBI Baseball sketches, n.d.
Folder 3 “Peninsula Perp” artwork and Sega Quality Seal decal, 1991
Folder 4 Klax t-shirt film screens, n.d.
Series II: Artwork, 1985-1995

Scope and Content Note: This series includes box art and manual art for Tengen games. The majority of the materials are film screens.

Subseries A: Box artwork

Scope and Content Note: This subseries contains finished artwork for game boxes, and concept box art. The majority of the documents are film screens for Sega Genesis and Sega Game Gear games. Some film screens have been labeled “HC,” which likely stands for “home computer.”

Map Case 9
Drawer 13
Folder 1 Accessories box art film screens, 1992
Folder 2 Accessories box art film and photographs, 1992
Folder 3 Accessories box art film, 1992
Folder 4 Accessories box art film and photographs, c. 1992
Folder 5 Accessories box art film proofs, 1992

Map Case 9
Drawer 14
Folder 1 Accessories box art film, 1992
Folder 2 APB HC box art film screens, n.d.
Folder 4 Blasteroids HC box (part 1 of 2), 1989
Folder 5 Blasteroids HC box (part 2 of 2), n.d. [c. 1989?]
Folder 6 Awesome Opossum box art film screens (part 1 of 2), 1993
Folder 7 Awesome Opossum box art film screens (part 2 of 2), 1993
Folder 8 Awesome Opossum box art film negatives, 1993
Folder 9 Dick Vitale’s “Awesome, Baby!” College Hoops box art negatives, n.d.

Map Case 9
Drawer 15
Folder 1 Off the Wall Game Gear box art film, 1993
Folder 2 Dragon’s Fury box art film, 1992
Folder 3 Tengen Classics cover negatives for Gauntlet, RBI Baseball, Pac-Man, and Tetris; 1987 and n.d.
Folder 4 Gretzky Super Nintendo package art negatives, 1995
Folder 5 HC box masters, n.d.
Folder 6 Sega masters, n.d.
Folder 7 Ms. Pac-Man box label film, n.d.
Folder 8 Pac-Mania HC box art (part 1 of 2), c. 1989
Folder 9 Pac-Mania HC box art (part 2 of 2), c. 1989
Folder 10 Davis Cup Tennis box art film, 1993
Folder 11 Gauntlet box art film negatives, n.d.
Map Case 10
Drawer 1
Folder 1  TurboGrafx 16, RBI Baseball 2, and Xybots artwork, n.d.
Folder 2  Pac-Mania Sega box art film, 1991
Folder 3  Paperboy 2 cover art and film screens (part 1 of 2), 1992
Folder 4  Paperboy 2 cover art and film screens (part 2 of 2), 1992
Folder 5  Pit Fighter Sega box art film, 1991
Folder 6  Popils Sega box art film, 1991
Folder 7  RBI Baseball ‘93 box art films, 1993
Folder 8  RBI Baseball 4 Sega box art and manual film screens (part 1 of 2), 1992-1993

Map Case 10
Drawer 2
Folder 1  RBI Baseball 4 Sega box art and manual film screens (part 2 of 2), 1992-1993
Folder 2  RBI Baseball 3 Sega box art, 1991
Folder 3  Road Blasters Sega box art, 1991
Folder 4  Road Blasters Sega box art film screens and notes, 1991
Folder 5  Rolling Thunder box art screens for Nintendo, n.d. [c. 1989?]
Folder 6  Rolling Thunder HC box art, 1989

Map Case 10
Drawer 3
Folder 1  Vindicators concept game box art on foam board, n.d.
Folder 2  Sega Genesis games screenshot negatives, 1991
Folder 3  Super Sprint and Pac-Man box art film screens, n.d.
Folder 4  Toobin HC box art film and negatives, 1989
Folder 5  Various game box art, n.d.
Folder 6  Various box art [Toobin, Ms. Pac-Man, other unidentified games], c. 1989
Folder 7  Various film screen box art for Sega Game Gear, n.d.
Folder 8  Vindicators HC box art and screens, c. 1989
Folder 9  Xybots HC box art and screens, 1989
Folder 10  Super Sprint box art and screens, n.d.
Folder 11  Various game artwork, sell sheets, and color negatives, n.d.

Map Case 7
Drawer 13
Folder 8  Ms. Pac-Man box art films, 1990

Map Case 7
Drawer 14
Folder 1  Hard Drivin’ and Paperboy box cover art film, 1995
Folder 2  Primal Rage Jaguar CD box art film, 1994
Folder 5  Steel Talons box art, Sega Genesis film, 1992
Folder 7  Various box cover art [with Klax instruction manual], 1990
Folder 10  Advanced Dungeons & Dragons games box art film negatives, with Strategic Simulations, Inc. (SSI) logos, n.d.*
Box 1
Folder 8  Fantasy Zone, Ms. Pac-Man, RBI baseball 2 box art, n.d.

Subseries B: Manual artwork

Scope and Content Note: This subseries includes instructional manual artwork and manual layout designs. The majority of these documents are film screens.

Map Case 10
Drawer 4
Folder 1  APB HC manual film screens and box art, 1989
Folder 2  After Burner manual films, 1989
Folder 3  Alien operator’s manual films, 1989
Folder 4  Blasteroids HC manual film slides, n.d.
Folder 5  Tournament Cyberball 2072 manual (TM-337) cover, n.d.
Folder 6  Fantasy Zone manual films, n.d.
Folder 7  Klax Nintendo manual films, n.d.
Folder 8  Indiana Jones manual films, 1988
Folder 9  Davis Cup instruction booklet films, 1993

Map Case 10
Drawer 5
Folder 1  Road Blasters and Paperboy manual films, 1991
Folder 2  Pac-Man operator’s manual films, n.d.
Folder 3  Ms. Pac-Man manual films, 1990
Folder 4  Pac-Man instruction booklet and positives, 1989
Folder 5  Pac-Mania manual, 1987
Folder 6  Road Runner manual films, 1989
Folder 7  RBI Baseball 3 manual films, 1989
Folder 8  Rolling Thunder HC manual negatives, n.d.
Folder 9  Rolling Thunder manual film screens, 1989
Folder 10  Pac-Man manual sheets and negatives, c. 1985-1989
Folder 11  RBI Baseball 93 manual negatives, 1993

Map Case 10
Drawer 6
Folder 1  Shinobi operator’s manual negatives, 1989
Folder 2  RBI Baseball 2 operator’s manual films, c. 1990
Folder 3  Skull and Crossbones NES manual films, 1990
Folder 4  Super Sprint manual, 1986-1989
Folder 5  Toobin manual slides, 1989
Folder 6  Vindicators HC manual films, n.d.
Folder 7  Vindicators manual films, c. 1988
Folder 8  Xybots HC manual films, n.d.
Map Case 7
Drawer 13
Folder 5 Klax instruction manual films, 1990
Folder 6 Pac-Mania instruction manual films, n.d.
Folder 7 Super Sprint instruction manual films, c. 1986
Folder 9 Vindicators instruction manual films, 1988

Map Case 7
Drawer 14
Folder 3 Primal Rage instruction manual, 1994
Folder 4 RBI Baseball ’95 Sega Genesis 32X instruction manual, 1995
Folder 6 Steel Talons Sega Genesis operator’s manual, 1993
Folder 8 Wayne Gretzky 3D Hockey instruction manual film, 1995
Folder 9 Zero Divide instruction manual, 1995

Box 1
Folder 9 Tengen Road Blasters and PGA Golf Tour manuals and artwork, c. 1991

Series III: Assembly drawings and schematics, 1988-1994
Scope and Content Note: This series includes assembly drawings and schematics for console hardware. Also within this series are original circuit boards and related film negatives.

Map Case 10
Drawer 7
Folder 1 Accessories 1992 raw assets, drawings, negatives, prints (part 1 of 4), 1992
Folder 2 Accessories 1992 raw assets, drawings, negatives, prints (part 2 of 4), 1992
Folder 3 Accessories 1992 raw assets, drawings, negatives, prints (part 3 of 4), 1992
Folder 4 Accessories 1992 raw assets, drawings, negatives, prints (part 4 of 4), 1992
Folder 5 Sega Game Gear assembly drawings, n.d.
Folder 6 Sega top and bottom case GG assembly drawings, 1993
Folder 7 Sega top and bottom case M5 Export assembly drawings, 1993
Folder 8 Schematics, 1988
Folder 9 Various schematics, notes, and drawings; 1993-1994
Folder 10 Circuit board fabrication drawings, 1993

Map Case 10
Drawer 8
Folder 1 Various circuit board diagrams, 1989-1992

Map Case 7
Drawer 15
Folder 2 Game case cartridge assembly drawings, 1993
Folder 3 Sega game case cartridge assembly drawings (top and bottom), with Tengen materials, 1993
Folder 4 Original circuitry boards, 1988-1989
Folder 5  Tengen circuitry film negatives, c. 1988 [Part 1 of 2]
Folder 6  Tengen circuitry film negatives, c. 1988-1990 [Part 2 of 2]
Folder 7  Tengen circuitry film negatives, schematics, and notes, c. 1988
Folder 8  Sega CG-2 photographs, 1995

Box 1
Folder 10  Klax artwork, concept art, and design notes, c. 1990

Series IV: Corporate stationery, 1986-1988
Scope and Content Note: This series holds logo mockups, labels, card designs, letterhead, and other similar materials.

Map Case 10
Drawer 9
Folder 1  Christmas cards design mockup, 1988
Folder 2  Label mockups (various colors), n.d.
Folder 3  Logo mockups for stationery and business cards, c. 1986-1987
Folder 4  Tengen/Atari logo film negatives, n.d.*

Box 1
Folder 11  Tengen label artwork, n.d.
Folder 12  Tengen letterhead, n.d.
Folder 13  Paper output for checking and sizing, n.d.

Scope and Content Note: Within this series are floppy disks containing source code for a variety of Tengen-produced games for home computer systems from Amiga, Commodore, and Atari ST. Unless otherwise indicated, the disks are 3.5” floppy disks.

Box 2
- “APB IBM PC, CGA/HERC/TANDY/EGA, APB.EXE starts it, © 1989 Tengen, 12-18-89 version”
- “APB Spectrum Source as of 2-20-90”
- “APB Amstrad Source as of 2-20-90”
- “Blasteroids IBM Source & Graphics, 360K Program Disks, 720K -- Disk”
- “Blasteroids ST-Amiga Sprites (ST Format)”
- “Blasteroids ST Source Disk #1 (ST Format)”
- “Blasteroids ST Source Disk #2 (ST Format)”
- “Blasteroids Amiga Source Disk #1 (ST Format)”
- “Blasteroids Amiga Source Disk #2 (ST Format)”
- “Blasteroids, Cermoss Inc. Verification Copy, Tengen, Rec’d 3-21-90, Ok-released copy, Disk 1 of 1”
- “Dragon Spirit Amstrad and Spectrum Source as of 2-16-90”
- “Dragon Spirit ST/Amiga Source Code ST Format Rec’d 2-19-91”
- “Escape Amiga Klax IBM -- AMG Downloaded 9-4-90”
- “Escape from the Planet… Atari ST Source, Disk 1 of 2, Rec’d 1-28-91”
- “Escape from the Planet… Atari ST Source, Disk 2 of 2, Rec’d 1-28-91”
- “Hard Drivin’ Amiga Source Code, Rec’d 1-19-89”
- “Hard Drivin’ Spectrum Source 2-9-90 (ST/IBM Disk)”
- “Hard Drivin’ Spectrum Source as of 2-22-90”
- “Atari Hard Drivin’ Source Code, written by Juergen Friedrich, PC Format, Rec’d 3-19-90”
- “Amiga Hard Drivin’ Source Code, PC Format, Rec’d 3-19-90”
- “Hard Drivin’ IBM Source, Rec’d 4-9-90, S.C.”
- “Amiga Hard Drivin’ Source Code, Rec’d 4-9-90, S.C. IBM Format”
- “Klax CPC Disk Master, Rec’d 4-18-90” [3” CPC disk, not standard floppy]
- “Klax CPC Tape Masterer, Rec’d 4-18-90” [3” CPC disk, not standard floppy]
- “Klax Spectrum + 3 Protected Version, Rec’d 6-29-90” [3” CPC disk, not standard floppy]
- “Klax ST Source Code, IBM Format .zip 1/2/91, 4-5-91”
- “Klax Amiga Source Code: Other Files, ST Disk Format, Tengen 1990, Rec’d 2-19-91, Disk 1 of 2”
- “Klax Amiga Source Code: Other Files, ST Disk Format, Tengen 1990, Rec’d 2-19-91, Disk 2 of 2”
- “ST + Amiga Pacmania Source Disk #1 (ST IBM Format)”
- “ST + Amiga Pacmania Source Disk #2 (ST Format)”
- “Pitfighter Amiga Boot Disk In-Development (14/6/91) © Domark Software Limited 1991 [1]”
- “Pitfighter Amiga Boot Disk In-Development (14/6/91) © Domark Software Limited 1991 [2]”
- “Pitfighter Amiga”
- “Amiga Toobin’ Source 1-15-90”
- “Amiga Toobin’ Data, 1-15-90”
- “Toobin’ Amiga Data Files, 3.1.90, 1-15-90”
- “Toobin’ Amiga Source Files, 3.1.90, 1-15-90”
- “Toobin’ Atari ST/Amiga Source, Disk 1 of 2, Rec’d 1-28-91”
- “Toobin’ Atari ST/Amiga Source, Disk 2 of 2, Rec’d 1-28-91”
- “Toobin’ Amstrad Source .ARC ST Rec’d 3-26-90”
- “Toobin’ Amstrad Source .ARC ST Rec’d 3-26-90”
- “Toobin’ Commodore 64/128 Source, ST Format (asm on disk) © Tengen 1990, Rec’d 2-19-91”
- “Tengen Toobin USA Version, Cermoss Inc. Verification Copy, Format Amiga, Master Rec’d 8/06/90, Disk 1 of 1, Ok’d 8-14-90”
- “Tengen Toobin USA Version, Cermoss Inc. Verification Copy, Format Amiga, Master Rec’d 8/06/90, Disk 1 of 1”
• “ST Toobin Source Disk #1”
• “ST Toobin Src Disk #2”
• “Vindicators Source Code, Commodore 64, PC Format, Rec’d 5-6-91”
• “Vindicators Amstrad + Spectrum Source as of 2-16-90”
• “Vindicators Spectrum Source 2-9-90 (ST/IBM Disk)”
• “Vindicators Amstrad Source 2-90-90 (ST/IBM Disk)”
• “Vindicators Source Code, Commodore 64, PDS Format, Rec’d 2-19-91”
• “Vindicators IBM 4-3-90 Version, Released 4-16-90”
• “Vindicators Amiga Source Code, Rec’d 3-26-90”
• “Vindicators Atari ST Source Code, Rec’d 3-19-90”
• “Vindicators Source ST Rec’d 3-19-90”
• “Vindicators ST Source 3-19-90 Vers.”
• “Vindicators Amiga Source Code (ST) Rec’d 3-26-90”
• “Wayne Gretzky N64 Logo”
• “Wayne Gretzky N64 Logo”
• “Spectrum Xybots Src Disk #1”
• “Spectrum Xybots Src Disk #2”
• “Amstrad Xybots Src Disk #1”
• “Amstrad Xybots Src Disk #2”
• “Xybots ST Master Maker, Format with Format.prg, Then Run Blow # for Each Disk, 4-20-90, also Cyberball ST in Standard.zip”
• “Xybots C-64 Source, 1-15-90, Atari ST Format”
• “Xybots 64 Source Files, 3.1.90, 1-15-90”
• “Xybots ST Source Files, 3.1.90, 1-15-90”
• “Xybots Src IBM 10-26-89”
• “Xybots ST Source, 1-15-90, Atari ST Format”
• “Tengen Xybots, Cermoss Inc. Verification Copy, Format Amiga, Master Rec’d 4/13/90, Disk 1 of 1, Rec’d 4-17-90, Ok - Released”

Box 3

• “HLS Source Code, Amiga Bit Rate-Rev II, Lattice/Manx Source, Confidential, 12/9/88, © 1988 HLS Duplication, Inc.”
• “HLS Source Disk, Atari ST Write Splice - Rev 3, Copyright © 1989 HLS Duplication, Inc.”
• “HLS Source Code, Amiga Format, Confidential Copyright © 1989 HLS Duplication, Inc. Date: 12/9/88”
• “HLS Signature Disk, Atari ST Write Splice - Rev 3, Copyright © 1989 HLS Duplication, Inc.”
• “HLS Signature Disk, Amiga Bit Rate - Rev II, Track 0, Side 1, Copyright © 1989 HLS Duplication, Inc.”
• “HLS Signature Disk, Atari ST Write Splice - Rev 3, (Single sided - 9 sector - 360K) Copyright © 1989 HLS Duplication, Inc.”
• “HLS Signature Disk, Atari ST Write Splice - Rev 3, (Single sided - 9 sector - 360K) Copyright © 1989 HLS Duplication, Inc.”


“Amiga DOS 2 DOS”

“Workbench 1.2. Amiga 500 to C-64 Transfer Program”

“Commodore Amiga - Amiga Workbench for the Amiga 500, Amiga 2000, Version 1.2”

“Commodore Amiga - A2000 HD, A2500 Reinstall Disk”

“Supra Hard Disk Utilities, Suprboot Amiga”

“Supra Hard Disk Utilities, Supratools Amiga”

“Copy of Supra Boot”

“Copy of Supra Tools”

“MT Pro Amiga”

“Master Tracks, 5/7/90, 3.6”

“Communication Online! .arc”

“Backup of Si Files Amiga”


“APB IBM 3.5 Production Copy (Tengen), 04/19/20, HLS #12678” [2 disks in production copy vinyl disk holder with accompanying paper], 1990

“APB - CGA/Hercules, IBM Production Copy (Tengen, Inc.), 01/17/90, HLS #12080” [2 disks in production copy vinyl disk holder with accompanying paper], 1990

“APB CGA/Hercules, IBM Production Copy (Tengen), 04/19/20, HLS #12680” [2 disks in production copy vinyl disk holder with accompanying paper], 1990

“APB EGA/Tandy, IBM Production Copy (Tengen), 04/19/20, HLS #12679” [2 disks in production copy vinyl disk holder with accompanying paper], 1990

“APB (CGA/HERC/TANDY/EGA) IBM 3.5” Production Copy, (Tengen, Inc.), 01/17/90, HLS #12081” [2 disks in production copy vinyl disk holder with accompanying paper], 1990

“APB - EGA/Tandy, IBM Production Copy (Tengen, Inc.), 01/17/90, HLS #12079” [3 - 5” floppy disks in production copy vinyl disk holder with accompanying paper], 1990

“Blasteroids Disk 1, IBM Production Copy (Tengen), 08/13/90, HLS #13288” [2 - 5” floppy disks in production copy vinyl disk holder with accompanying paper], 1990

“Blasteroids Disk w, IBM Production Copy (Tengen), 08/13/90, HLS #13289” [2 - 5” floppy disks in production copy vinyl disk holder with accompanying paper], 1990
Box 4

- “Blasteroids IBM Production Copy (Tengen), 08/13/90, HLS #13290” [2 disks in production copy vinyl disk holder with accompanying paper], 1990
- “Blasteroids C-64 Production Copy (Tengen), 11/07/89, HLS #11847” [2 - 5” floppy disks in production copy vinyl disk holder with accompanying paper], 1989
- “Blasteroids - Disk 1, Atari ST Production Copy (Tengen, Inc.), 11/09/89, HLS #11844” [1 disk in production copy vinyl disk holder with accompanying paper], 1989
- “Blasteroids - Disk 2, Atari ST Production Copy (Tengen, Inc.), 11/09/89, HLS #11845” [1 disk in production copy vinyl disk holder with accompanying paper], 1989
- “Blasteroids C-64 Production Copy (Tengen, 11/01/89, HLS #11796” [2 - 5” floppy disks in production copy vinyl disk holder with accompanying paper], 1989
- “UCSD - P-System Atari ST Compatible, Pacmania C64 Source Files” [1 disk in production copy vinyl disk holder], n.d.
- “Rolling Thunder, C-64 Production Copy (Tengen), 11/01/89, HLS #11797” [2 - 5” floppy disks in production copy vinyl disk holder], 1989
- “Rolling Thunder C-64 Production Copy (Tengen), 11/07/89, HLS #11840” [2 - 5” floppy disks in production copy vinyl disk holder with accompanying paper], 1989
- “Toobin’ USA - Atari ST Production Copy (Tengen), 08/13/90, HLS #13253” [2 disks in production copy vinyl disk holder with accompanying paper], 1990
- “Vindicators - Disk 1, Atari ST Production Copy (Tengen, Inc.), 10/31/89, HLS #11798” [2 disks in production copy vinyl disk holder with accompanying paper], 1989
- “Vindicators - Disk 1, Atari ST Production Copy (Tengen, Inc.), 10/31/89, HLS #11799” [2 disks in production copy vinyl disk holder with accompanying paper], 1989
- “Vindicators - Disk 1, IBM Production Copy (Tengen, Inc.), 04/20/90, HLS #12655” [1 - 5” floppy disk in production copy vinyl disk holder with accompanying paper], 1990
- “Vindicators - Disk 2, IBM Production Copy (Tengen, Inc.), 04/20/90, HLS #12656” [1 - 5” floppy disk in production copy vinyl disk holder with accompanying paper], 1990
- “Vindicators, IBM 3.5 Production Copy (Tengen, Inc.), 04/23/90, HLS #12654” [1 disk in production copy vinyl disk holder with accompanying paper], 1990
- “Vindicators, Amiga Production Copy (Tengen), 12/08/89, HLS #11846” [1 disk in production copy vinyl disk holder with accompanying paper], 1989
- “Vindicators, Apple IIGS Production Copy (Tengen), 04/24/90, HLS #12522” [1 disk in production copy vinyl disk holder with accompanying paper], 1990
- “Xybots Beta (Tengen), Amiga Masters, 01/02/90 HLS #00000” [2 disks in production copy vinyl disk holder], 1990