

Finding Aid to the Steve Kordek Coin-Op and Amusements Collection, 1948-2004

Summary Information

Title: Steve Kordek coin-op and amusements collection

Creator: Steve Kordek (primary); Duncan Brown (secondary)

ID: 116.7102

Date: 1948-2004 (inclusive); 1968-1995 (bulk)

Extent: 6.25 linear feet

Language: The majority of this collection is in English, though there are some materials in German, Japanese, and Italian. They are denoted as such in the Contents List section of the finding aid.

Abstract: The Steve Kordek coin-op and amusements collection is a compilation of fliers, brochures, hand-outs, manuals, and catalogs collected by Kordek during his six decades in the coin-operated games industry. The bulk of the materials are from 1968 through 1995.

Repository:

Brian Sutton-Smith Library and Archives of Play at The Strong
One Manhattan Square
Rochester, New York 14607
585.263.2700
library@museumofplay.org

Administrative Information

Conditions Governing Use: This collection is open for research use by staff of The Strong and by users of its library and archives. Intellectual property rights (including, but not limited to any copyright, trademark, and associated rights therein) have not been transferred to The Strong.

Custodial History: The Steve Kordek coin-op and amusements collection was donated to The Strong in December 2016 as a gift from Duncan Brown. The papers were accessioned by The Strong under Object ID 116.7102. The papers were received from Brown in four boxes.

Preferred citation for publication: Steve Kordek coin-op and amusements collection, Brian Sutton-Smith Library and Archives of Play at The Strong

Processed by: Kelli Emler Connor, June-December 2016; Julia Novakovic, December 2017-January 2018

Controlled Access Terms

Personal Names

- Kordek, Steve
- Brown, Duncan

Corporate Names

- Allied Leisure Industries
- Atari Games Corporation
- Atari, Inc.

- Bally Manufacturing Corp.
- Bally Midway Mfg. Co.
- CAPCOM Co.
- Chicago Coin Machine Co.
- Data East USA, Inc.
- Midway Manufacturing Co.
- Namco America, Inc.
- Nintendo of America, Inc.
- Sega Enterprises, Inc.
- Skee-Ball, Inc.
- SNK Corporation of America
- Stern Electronics, Inc.
- Taito America Corporation
- Williams Electronics, Inc.

Subjects

- Advertising flier
- Amusement ride equipment industry
- Amusement rides
- Amusements
- Arcades
- Arcades--Equipment and supplies
- Billiards--Equipment and supplies
- Coin-operated machines
- Electromechanical devices
- Electronic games
- Electronic games industry
- Foosball (Game)--Equipment and supplies
- Indoor games
- Pachinko--Equipment and supplies
- Pinball machines
- Pinball machines--History
- Shuffleboard--Equipment and supplies
- Video arcades
- Video game industry
- Video games--History

Biographical Note

Steven Francis (“Steve”) Kordek (1911-2012) was a legendary American pinball designer, renowned for popularizing the now-standard two flippers at the bottom of a pinball playing field.

Kordek grew up in Chicago, the eldest of 10 children to Polish immigrant parents. During the 1930s, he joined the Civilian Conservation Corps and worked for the U.S. Forest Service. He returned to Chicago in 1937 and, according to a popular story Kordek told, was hired by Genco Pinball, Co. after stepping inside their storefront to escape a downpour. He studied at the Coyne Electrical School at night and worked his way up through the engineering department at Genco. Kordek revolutionized the game of pinball after improving upon another firm’s idea to introduce electromechanical flippers to the bottom of a playfield, giving the player more control and turning a former gambling activity into a skill game. In 1948, Kordek’s pinball game *Triple Action* took the industry by storm, and soon after, two flippers became standard.

In the 1950s, Kordek joined Bally Manufacturing Co., and later, Williams Manufacturing Co. Through his career at Williams, Kordek designed upwards of 20 games per year, and eventually became chief designer. Kordek established other now-key features of pinball games, including drop targets and multi-ball game play. He retired in 1999 following the closure of Williams’ pinball division. Kordek passed away in 2012 at the age of 100.

Collection Scope and Content Note

The Steve Kordek coin-op and amusements collection is a compilation of fliers, brochures, hand-outs, manuals, catalogs, and related materials amassed by Steve Kordek over the course of his six decades in the coin-operated games industry. Of particular interest to researchers are early fliers from major game companies such as Atari, Chicago Coin, Midway, Nintendo, Nutting Associates, Sega, Williams, and more. Several fliers and catalogs contain annotations likely written by Kordek. The bulk of the materials are dated between 1968 and 1995, though many fliers are undated.

The Steve Kordek coin-op and amusements collection has been arranged into two series. The collection is housed in 13 archival document boxes.

System of Arrangement

Series I: Coin-op and amusements fliers, 1948-2004

Series II: Coin-op and amusements manuals and parts catalogs, 1967-1998

Contents List

Series I: Coin-op and amusements fliers, 1948-2004

Scope and Content Note: This series contains fliers, brochures, and other hand-outs acquired by Steve Kordek during his six-decade-long career in the coin-operated games industry. Along with materials from companies which produced coin-operated games (such as video arcade, pinball, and electromechanical games), this series holds information from other related industries.

The folders in this series are arranged alphabetically by manufacturer, with specific titles of arcade, pinball, and selected electromechanical games listed in brackets following the manufacturer name and date(s). When a specific title is not indicated, the type of product (e.g., “redemption games,” “air hockey,” “coin mechanisms,” etc.) is noted in brackets following the manufacturer name and date(s). When fliers for a company are not dated, an approximate date range is indicated in brackets when possible.

Box 1

- Folder 1 A.C.A. Sales and Service, n.d. [*Charley the One Man Band* (n.d.), *Kasco Air Fighter* (n.d.)]
- Folder 2 Acclaim Entertainment, Inc., 1989, 1996 [*NBA Jam* (1996)]
- Folder 3 Adam Custom Cues, Ltd., n.d. [billiards]
- Folder 4 Adastra, Inc., n.d. [basketball game]
- Folder 5 Advance Manufacturing, n.d. [air hockey]
- Folder 6 Al Fischer & Co., n.d. [kiddie rides]
- Folder 7 ALCA, n.d. [*Attack* (n.d.), *Tank Assault* (n.d.)]
- Folder 8 All-Tech Industries, Inc., 1961 and n.d. [c. 1960s-1970s] [billiards, kiddie rides]
- Folder 9 All Weather Amusements, n.d. [*Video Outpost* (n.d.)]
- Folder 10 Allied Leisure Industries, n.d. [c. 1970s] [*Ace*, *Chopper*, *Clay Champ*, *Crack Shot*, *F-114*, *Fire Power*, *Monkey Bizz*, *Monte Carlo*, *Rapid Fire*, *Robot*, *Sonic Fighter*, *Space Odyssey*, *Super Shifter*, *Super-Soccer*, *Tennis Tourney*, *Un-Scramble*, *Un-Scramble Deluxe*, *Wild Cycle* (all n.d.)]
- Folder 11 Allme, Inc., n.d. [basketball game]
- Folder 12 Allumer, Ltd., n.d. [*Blandia* (n.d.)]
- Folder 13 Allvend Industries, Inc., n.d. [bowling game]
- Folder 14 Alter Enterprises, n.d. [redemption game]
- Folder 15 Alternate Worlds Technology, n.d. [*Reality Rocket* (n.d.)]
- Folder 16 Always Electronic Components, Ltd., n.d. [*Dr. Micro* (n.d.), *Popper* (n.d.)]
- Folder 17 Ameraplex, 1984 [*Mini Mint* (n.d.)]
- Folder 18 Americade Amusement, Inc., n.d. [*Invaders Revenge* (n.d.)]
- Folder 19 American Coin Machine, Inc., 1963 [*Championship Fast Draw* (1963)]
- Folder 20 American Communication Technologies, Inc., n.d. [pay phones]
- Folder 21 American International Development Corporation, n.d. [electronic parrot]
- Folder 22 American Recreation Corporation, 1976 [soccer tables]
- Folder 23 American Sammy Corp., 1993-1995 and n.d. [redemption games]
- Folder 24 American Shuffleboard Co., c. 1957-1979 and n.d. [c. 1950s-1960s] [shuffleboard, billiards, hockey tables]

- Folder 25 American Soccer Inc., n.d. [c. 1950s-1960s?] [soccer tables]
- Folder 26 American Suntronics, Inc., n.d. [*Red Clash* (n.d.)]
- Folder 27 Americoin, n.d. [crane games]
- Folder 28 Amuchine Enterprise Co. Ltd, n.d. [prize game]
- Folder 29 Amusement Technology, n.d. [c. 1970s?] [kiddie rides]
- Folder 30 Amusements Plus, Inc., 2000 [game parts for repairs]
- Folder 31 Amutech, Ltd., n.d. [c. 1960s?] [*Computer Pachinko* (n.d.)]
- Folder 32 Amutronics, Inc., n.d. [c. 1970s] [*Bowl-A-Tron*, *TV Hockey*, *TV Ping Pong* (all n.d.)]
- Folder 33 Arachnid, Inc., 1983-1985 and n.d. [c. 1980s] [darts]
- Folder 34 Arbiter Leisure, n.d. [c. 1980s?] [music]
- Folder 35 Arcadia Systems, 1987 and n.d. [c. 1980s] [*Aaargh!* (1987), *Road Wars* (1987), *Super Select System* (1987), *Super Select System Arcade* (n.d.), *Super Select System Sports* (n.d.)]
- Folder 36 Ardac Inc., n.d. [change dispenser]
- Folder 37 Arizona Automation, Inc., 1971-1973 [soccer tables]
- Folder 38 Artic Electronics Co., Ltd., n.d. [*Mars* (n.d.)]
- Folder 39 Astrocade, Inc., n.d. [c. 1980s] [*Astrocade* (n.d.)]
- Folder 40 Astropick, n.d. [c. 1970s?] [lottery numbers]
- Folder 41 Atari Games Corporation, 1992-1998 [*Area 51* (1995), *Freeze* (1996), *Hoop It Up World Tour 3 on 3* (1995), *Magic the Dark Age* (1997), *Maximum Force* (1997), *Moto Frenzy* (1992), *Radikal Bikers* (1998), *San Francisco Rush Extreme Chronicle* (1996), *Showcase 33* (n.d.), *Space Lords* (1992), *World Rally* (1993)]
- Folder 42 Atari, Inc., 1973-1983 and n.d. [*4 Player Football* (1979), *Anti-Aircraft* (1975), *Asteroids* (1979), *Asteroids Cocktail* (1980), *The Atarians* (1977), *Basketball* (1979), *Battlezone* (1980), *Breakout* (1976), *Compugraph Foto* (1976), *Cops 'n Robbers* (1976), *Crash 'n Score* (1975), *Destroyer* (n.d.), *Dig Dug* (1982), *Dominos!* (1977), *F-1* (1976), *Flyball* (1976), *Football* (1978), *Goal 4* (1975), *Gotcha* (n.d.), *Gran Trak 10* (1974), *Gran Trak 20* (1974), *Hi-Way* (1975), *Jet Fighter* (1975), *Le Mans* (1976), *Lunar Lander* (1979), *Middle Earth* (1978), *Monte Carlo* (1980), *Night Driver* (1976), *Outlaw* (1976), *Pin Pong* (1974), *Pong Doubles* (n.d.), *Poolshark* (1977), *Quadrapong* (1973), *Quiz Show* (1976), *Qwak!* (1974), *Rebound* (n.d.), *Red Baron* (1981), *Shark Jaws* (1975), *Sky Diver* (1978), *Sky Raider* (1978), *Smokey Joe* (1978), *Soccer* (1979), *Space Duel* (1982), *Space Race* (n.d.), *Sprint 4* (1977), *Sprint 8* (1978), *Starship 1* (1977), *Steeplechase* (1975), *Stunt Cycle* (1976), *Subs* (1979), *Super Bug* (1977), *Superman: The Pinball Game* (1979), *Tank 8* (1976), *Time 2000* (1977), *Touch Me* (1974), *Trak 10* (n.d.), *Triple Hunt* (1977), *TX-1* (1983), *Video Pinball* (1979); also "Atari: Playing with the Future" (1974) and "The Atari Theatre"(1976) information packets] [some in German]
- Folder 43 Atari Games, Inc., 1984-1985 [*Marble Madness* (1984), *Paperboy* (1984), *Star Wars: The Empire Strikes Back* (1985)]
- Folder 44 ATW, Inc., 1982-1983 [*Mr. Kougar* (1982), *New Sinbad 7* (1982), *Polar Explorer* (1983)]
- Folder 45 Automatenbau Förster, n.d. [soccer tables] [in German]
- Folder 46 Automatic Products Company, n.d. [vending machine]

- Folder 47 Auto Matic Rides, Inc., 1960 [kiddie rides]
Folder 48 The Auto Photo Company, 1956-1957 and n.d. [photo booths]
Folder 49 Auto-Pop Mfg. Co., Inc., 1961 [popcorn machine]

Box 2

- Folder 1 B & R Novelty Corp., n.d. [c. 1950s-1960s?] [kiddie rides]
Folder 2 Balance Technology, 1984 [*The Hot Seat System*, 1984]
Folder 3 Bally Manufacturing Corp., 1952-c. 1970s [kiddie rides, *Hover* (n.d.), *Road Runner* (1971), *Space Flight* (n.d.), *Sub-Pack* (n.d.); also *Bally-Who* newsletters (1952, 1956)]
Folder 4 Bally-Midway Mfg. Co., 1987 [*Xenophobe* (1987)]
Folder 5 Bally Midway-Sente, n.d. [c. 1980s] [distributors list]
Folder 6 Bally Sente, Inc., 1987 [*SuperSystem/Moonquake* (1987)]
Folder 7 Baton Hardware Company, n.d. [c. 1980s?] [arcade security]
Folder 8 Bay Tek, Inc., n.d. [c. 1990s] [redemption games]
Folder 9 Bee Line Co., n.d. [c. 1960s?] [*Satellite Tracker* (n.d.)]
Folder 10 Beeshu, Inc., 1989 [*The Gizmo* (1989)]
Folder 11 Belam Export Corporation, n.d. [c. 1970s?] [*Wham Bam* (n.d.)]
Folder 12 Benchmark Entertainment, 1994-1995 and n.d. [c. 1990s] [redemption games]
Folder 13 Betson Enterprises, 2004 and n.d. [c. 1990s-2000s?] [redemption games; *Target: Terror Gold* (2004)]
Folder 14 Bob's Space Racers, Inc., 1982 and n.d. [c. 1980s] [redemption games]
Folder 15 Bonita Marie International, Inc., n.d. [c. 1990s-2000s?] [arcade redemption prizes]
Folder 16 Bowers Engineering Company, 1976 [*Computer Tic Tac Toe* (1976)]
Folder 17 Bromley, Incorporated, 1990-1995 [redemption games]
Folder 18 Brunswick Corp., 1972-1977 [air hockey, billiards, redemption games] [some in German]
Folder 19 Buckley Manufacturing Co., n.d. [*Electronic Kentucky Derby* (n.d.)]
Folder 20 Bulls Eye Marketing, 1992 [redemption games]
Folder 21 Campbell Manufacturing Corp., n.d. [billiards]
Folder 22 Canadian Distributing & Mfg. Co., n.d. [c. 1960s-1970s?] [*Mini Mite* line (n.d.)]
Folder 23 Capcom, c. 1990s [*Eureka!* (n.d.), Polaroid Instant Memories photo booth (1993), *Street Fighter The Movie* (n.d.)]
Folder 24 Capcom Coin-Op, Inc., 1995-1996 [*19XX: The War Against Destiny* (n.d.), *Dungeons & Dragons: Shadow Over Mystara* (1996), *Flights of Fantasy* (1995), *Marvel Super Heroes* (1995), *Night Warriors: Darkstalkers' Revenge* (1995), *Street Fighter Alpha 2* (1996), *Street Fighter Alpha Warriors' Dreams* (1995)]
Folder 25 Capcom USA, 1987-1995 and n.d. [*1943: The Battle of the Midway* (n.d.), *Avenger* (n.d.), *Bionic Commandos* (n.d.), *Bowling* (n.d.), *Cadillacs and Dinosaurs* (1992), *Legendary Wings* (n.d.), *Street Fighter* (n.d.), *Super Street Fighter II: The New Challengers* (1993), *Warriors of Fate* (1992), *X-Men: Children of the Atom* (1995)]
Folder 26 Capitol 16 Company, Inc., 1964 [*Road Test* (1964)]
Folder 27 Capitol Projector Corp., n.d. [c. 1950s-1960s] [kiddie rides]
Folder 28 Cashbox Amusement Co. Pty. Ltd., n.d. [c. 1960s?] [electromechanical toy]

- Folder 29 Centroid Corp., n.d. [c. 1970s?] [billiards]
- Folder 30 Centuri, Inc., 1980-1983 and n.d. [c. 1980s] [*Badlands* (1983), *D-Day* (n.d.), *Gyruss* (n.d.), *Loco Motion* (n.d.), *Munch Mobile* (n.d.), *Rip Off* (n.d.), *Targ* (1980), *The Pit* (n.d.), *Time Pilot* (n.d.); also Centuri 2001 jukebox (n.d.)]
- Folder 31 Century Electronics, Ltd., 1981 [*Cosmos* (1981), *Dark Warrior* (1981)]
- Folder 32 Century Industries, 1976 [*World Series-II* (1976)]
- Folder 33 Challenger Products, n.d. [c. 1980s-1990s?] [billiards, amusement parts]
- Folder 34 Champion Distributing Company, n.d. [c. 1960s?] [billiards]
- Folder 35 Chicago Coin, n.d. [c. 1970s?] [*Big League*, *Champion*, *Coney Island Rifle*, *Demolition Derby*, *Fascination*, *Hunt Club*, *Lo-Boy Demolition Derby*, *Shoot Out* (all n.d.)]
- Folder 36 Chicago Coin Machine Co., n.d. [c. 1950s-1960s?] [*6 Player Match Bowler*, *6 Player 10th Frame Bowler*, *Advance Pool*, *Automatic Pool*, *Big Hit*, *Bowling Alley*, *Bowling-Team*, *Champion Rifle Range*, *Miami Shuffle*, *Shuffle Baseball*, *Shuffle Horseshoes*, *Shuffle-King Re-Bound* (all n.d.)]
- Folder 37 Chicago Coin Machine Div., Chicago Dynamic Industries, Inc., n.d. [c. 1950s-1970s?] [*4 Game Bowler*, *6 Game Bowler*, *All-American Basketball*, *Americana*, *Baseball Champ*, *Batter Up*, *Big Hit*, *Big Strike*, *Big Top Twin Rifle Gallery*, *Cadillac*, *Champagne*, *Citation*, *Commando Machine Gun*, *Continental*, *Drive Master*, *Duchess*, *Esquire*, *Festival*, *Fleetwood*, *Flying Tiger*, *Foreign Legion*, *Funland*, *Galaxy*, *Gayety*, *Gold Crown*, *Holiday*, *Imperial*, *King Bowler*, *Las Vegas Shuffle*, *Mini-Baseball*, *Motorcycle* (all n.d.)]
- Folder 38 Chicago Coin Machine Div., Chicago Dynamic Industries, Inc., n.d. [c. 1950s-1970s?] [*Official Spare-Lite Bowling*, *Olympic TV Hockey*, *Park Lane*, *Prestige*, *Princess Bowler*, *Pro Hockey*, *Red Dot*, *Red Pin Bowler*, *Riot Gun*, *Rocket Shuffle*, *Safari Rifle Gallery*, *Sharp Shooter*, *Shuffle Explorer*, *Sky Battle*, *Speed King*, *Speed Shift*, *Speedway*, *Spotlite*, *Starfire*, *Star Hockey*, *Starlite Bowler*, *Strike Ball*, *Super-Scope Rifle Gallery*, *Super-Sonic*, *Top Hat*, *Tournament*, *Trap Shoot*, *Triple Gold Pin*, *Triumph*, *Turf Club*, *TV Baseball*, *TV Ping Pong*, *TV Tennis*, *Twin Bowler*, *Twin Rifle*, *Twin Skeet Shoot*, *Varsity*, *World Series*, *World's Fair Rifle Gallery* (all n.d.)]
- Folder 39 Chicago Dynamic Industries, Inc., n.d. [c. 1950s?] [wafer switches]
- Folder 40 Chicago EMCO Corporation, n.d. [c. 1950s?] [golf game]

Box 3

- Folder 1 Cinematronics, Inc., 1985 and n.d. [c. 1980s] [*Bowling Bugs* (n.d.), *Cerberus** (1985), *Cosmic Chasm* (n.d.), *Embargo* (n.d.), *Freeze* (n.d.), *Info-Mania/Reflex* (n.d.), *Jack the Giantkiller* (n.d.), *Scion* (n.d.), *Space Wars* (n.d.), *Star Castle* (n.d.), *Starhawk* (n.d.), *Tailgunner* (n.d.), *Zzyzzyx X* (n.d.)]
- Folder 2 Citation Novelty Products, Inc., n.d. [c. 1950s?] [dice game]
- Folder 3 Classic Creations, n.d. [c. 1970s?] [skee-ball]
- Folder 4 Cleveland Coin Machine Exchange, Inc., 1956 and n.d. [kiddie rides, electromechanical games]
- Folder 5 Climax Molybdenum Company, 1980-1982 [electromechanical lubricant]
- Folder 6 Coastal Amusement Inc., 1997 and n.d. [c. 1990s] [redemption games, air hockey]

- Folder 7 Coin Acceptors, Inc., 1982 [coin doors]
- Folder 8 Coin Concepts, Inc., 1995 and n.d. [c. 1990s] [redemption/prize games]
- Folder 9 Coin Controls, Inc., n.d. [c. 1980s?] [coin doors, joysticks]
- Folder 10 Coin Mechanics, Inc., n.d. [c. 1980s?] [coin compartments]
- Folder 11 Coin-A-Ticket, 1984 [ticket distributor]
- Folder 12 Coinco Coin Acceptors, Inc., n.d. [c. 1980s?] [coin mechanisms]
- Folder 13 Computer Games, Inc., n.d. [c. 1970s?] [rifle games, video games]
- Folder 14 Computer Logic, Inc., 1972 [*Intrigue* (1972)]
- Folder 15 Compuvend, Inc., n.d. [c. 1980s-1990s?] [biofeedback machines]
- Folder 16 Continental Manufacturing Co. Inc., n.d. [c. 1950s?] [Relaxator massage (n.d.)]
- Folder 17 Coors Light World Series of Bar Games, 1989 and n.d. [darts, bar games]
- Folder 18 Corroon and Black Insurance, 1981 [arcade insurance]
- Folder 19 Creative Engineering, Inc. (Electronimation), 1983-1984 [animatronic characters]
- Folder 20 Crestlynn Sales Co., n.d. [c. 1950s-1960s?] [reflex tester]
- Folder 21 Cue Master Products, 1973-1976 [billiards]
- Folder 22 Culture Brain USA, Inc., n.d. [c. 1980s?] [NES games (*Flying Dragon: The Secret Scroll*, *Kung Fu Heroes*, *The Magic of Scheherazade*)]
- Folder 23 Data Age Video Games, 1982 [games for Atari Video Game System]
- Folder 24 Data East USA, Inc., 1982-1994 [*Boomer Rang'r* (1984), *Burger Time* (1982), *Carousel* (1993), *Karate Champ* (1984), *Lizard Command* (1992), *The Mask* (1994), *Midnight Resistance* (1989), *Play at the Plate* (n.d.), *Rescue the Guppy* (n.d.), *Slap Shot* (1989), *Sly Spy* (1989), *Super Volleyball* (1989), *Tag Team Wrestling* (1983), *Tattoo Assassins* (1994), *Wacky Gator* (1989), *Wacky Gator* (1994)]
- Folder 25 Datasoft, Inc., 1983 [*Pooyan* (1983)]
- Folder 26 Dennis Jezzard (Coinmatics) Ltd., n.d. [c. 1970s?] [*Sprint Track* (n.d.)]
- Folder 27 Design Plus Industries, 1994 [*Striker* (1994)]
- Folder 28 Destron, Inc., 1984 and n.d. [biorhythm, astrology]
- Folder 29 Digital Controls, Inc., n.d. [c. 1980s?] [Countercade]
- Folder 30 Digital Innovation, Inc., n.d. [c. 1970s?] [*Pro Football* (n.d.)]
- Folder 31 Digital Systems Corporation, n.d. [c. 1970s?] [hunting game]
- Folder 32 Diverse Products, Inc., n.d. [c. 1970s-1980s?] [soccer tables, amusements] [some in German]
- Folder 33 Dodgem Corporation, n.d. [c. 1940s?] [*Bullpen* (n.d.), *Dodgem* (n.d.)]
- Folder 34 Dynamo Corporation, 1975-1994 and n.d. [air hockey, soccer tables, arcade cabinets]
- Folder 35 E. T. Marketing, Inc., n.d. [c. 1980s?] [*El Grande*, *Radar Zone*, *Reaction* (all n.d.)]
- Folder 36 Eastern Microelectronics, Inc., 1982-1983 [*Changes* (1982), *Honey Bear* (1983), *Mr. Do!* (1982), *Triple Crown* (n.d.), *Twang* (1983)]
- Folder 37 Ebsco Amusements, 1974 and n.d. [c. 1970s] [soccer tables, hockey tables]
- Folder 38 Edelman Amusement Devices, n.d. [c. 1950s?] [*Flash Bowler* (n.d.)]
- Folder 39 Electra Games, 1975 and n.d. [c. 1970s] [*Avenger* (1975), *Eliminator IV* (n.d.), *Flying Fortress* (n.d.)]
- Folder 40 Electromotion, Inc., 1976 [*Steeplechase* (1976)]
- Folder 41 Electronic Arts, 1990 [Electronic Arts Premiere Night comic book (1990)]

- Folder 42 Electronic Sensing Products, Inc., n.d. [c. 1970s?] [*Electro Baseball* (n.d.)]
Folder 43 Empire Distributing Inc., 1976 and n.d. [c. 1970s?] [soccer tables, kiddie rides]
Folder 44 Empire Kiddie Rides, n.d. [c. 1950s?] [kiddie rides]
Folder 45 EMT Kiddie Rides, 1995 [kiddie rides]
Folder 46 Enter-Tech, Ltd., 1982 [*Moppet Video* mini-arcade machines (1982)]
Folder 47 EPOS Corp. (Cardinal Distributing), n.d. [c. 1980s?] [conversion kits]
Folder 48 Evans, n.d. [*Saddle & Turf* (n.d.)]
Folder 49 Exhibit Supply Company, n.d. [c. 1950s-1960s?] [shooting gallery games, bumper pool tables]
Folder 50 Exidy, Inc., 1979-1984 and n.d. [c. 1970-1980s] [*Alley Rally* (n.d.), *Car Polo* (n.d.), *Cheyenne* (1984), *Circus* (n.d.), *Crash* (n.d.), *Crossbow* (1983), *Death Race* (n.d.), *Fire One* (c. 1979-1980), *Max-A-Flex* (1984), *Old Time Basketball* (n.d.), *Robot Bowl* (n.d.), *Score "The Love Machine"* (n.d.), *Targ* (1988), *TV Pinball* (n.d.), *Victory* (1982); also shooting gallery games (n.d.)]

Box 4

- Folder 1 Fabtek, Inc., 1992-1993 [*Heated Barrel* (1992), *Seibu Cup Soccer* (1992), *Squeeze Play* (1995), *Super Mario World* (1993), *Viper Phase 1* (1995)]
Folder 2 Far East Video, Inc., n.d. [c. 1980s?] [*Space Firebird* (n.d.)]
Folder 3 FDC Drafting Aides Corp., n.d. [drafting tables]
Folder 4 Fifty 50 Inc., n.d. [XCD-1 Simulator System (n.d.)]
Folder 5 Fischer, A Div. of Questor Corp., 1972-1975 and n.d. [c. 1970s] [billiards, poker tables]
Folder 6 Fischer Manufacturing Company, Inc., n.d. [billiards]
Folder 7 Fischer Manufacturing Co., Inc. (subsidiary of A.G. Spalding & Bros. Inc.), 1969-1971 and n.d. [billiards]
Folder 8 Fischer Sales & Manufacturing Co., n.d. [c. 1950s-1960s?] [billiards]
Folder 9 For-Play Manufacturing Co., n.d. [c. 1970s?] [*ZX-1040 Bio Computer*, *Las Vegas Gallery*, *Rally*, *Sport Center*, *Star Trek* (all n.d.)]
Folder 10 Forward Industries, n.d. [*Pro Golfer* (n.d.)]
Folder 11 Fox Video Games, Inc., 1982 [*Beany Bopper* (1982), *Deadly Duck* (1982)]
Folder 12 Fred C. McClellan Manufacturing Corp., 1970 and n.d. [*Great New Major League Baseball Skill Game* (n.d.)]
Folder 13 Fujisankei Communications International (FCI), Inc., 1990 [home video games (1990)]
Folder 14 Fun Games, Inc., 1975-1976 [*Biplane* (1975), *Biplane 4* (1976), *Race!* (1976), *Take Five* (1975)]
Folder 15 Funhouse Games, Inc., 1996 [*Aah*, *Real Monsters!* (1996), *Wheel of Fortune* (1996)]
Folder 16 FUN Industries, Inc., n.d. [novelty games]
Folder 17 Funai Games, n.d. [*Inter Stellar* (n.d.)]
Folder 18 G. Hamilton Sales, Inc., n.d. [c. 1976-1977] [*Super Kong* (c. 1976-1977)]
Folder 19 G Manufacturing, Inc., n.d. [bowling games]
Folder 20 Gaelco, S.A., n.d. [c. 1990s?] [*Surf Planet* (n.d.)]
Folder 21 Gamco International Inc., n.d. [redemption game]
Folder 22 Game Operator's Corp., n.d. [c. 1980s?] ["The Answer" (n.d.)]

- Folder 23 Game-A-Tron, n.d. [c. 1980s?] [*Acey Deucey*, *Dambusters*, *Got-Ya* (all n.d.)]
- Folder 24 Game Plan, Inc., n.d. [c. 1980s?] [*Intruder*, *Kaos*, *Killer Comet*, *King and Balloon*, *Shark Attack*, *Tank Battalion*, *Tora Tora* (all n.d.); also coin hoppers]
- Folder 25 Games for Gain, 1988 [*The Boxing Machine* (1988)]
- Folder 26 Games, Inc., n.d. [c. 1960s?] [*Skeet Shoot* (n.d.)]
- Folder 27 Gametechniks, n.d. [c. 1980s?] [*Tri-Pool* (n.d.); also Change-Mate 500]
- Folder 28 GDI, Inc., n.d. [c. 1980s?] [*Oli-Boo-Chu* (n.d.), *Thief* (n.d.)]
- Folder 29 GENCO Mfg. & Sales Co., 1956 and n.d. [c. 1950s-1960s] [*Baseball Pool* (1956), *Gun Club* (n.d.), *Hi-Fly Baseball* (n.d.), *Sky Rocket* (n.d.), *State Fair* (n.d.)]
- Folder 30 Gentry Software, 1983 [home video games]
- Folder 31 Gizmo Enterprises, Ltd., n.d. [*Cops N' Robbers* (n.d.)]
- Folder 32 Global Industries, n.d. [c. 1960s] [shuffleboard]
- Folder 33 Gold Arcade Club, 1982
- Folder 34 Golden Years Amusements, Inc., n.d. [novelty games]
- Folder 35 Golish Manufacturing Company, n.d. [billiards]
- Folder 36 Gottlieb, 1980-1985 [*No Man's Land* (1980), *Q*Bert* (1983), *Strikes N'Spares* (1995)]
- Folder 37 Grand Products, Inc., n.d. [c. 1990s] [Universal Video System]
- Folder 38 Grayhound Electronics, Inc./Greyhound Electronics, Inc., n.d. [c. 1980s-1990s?] [skill games, video trivia]
- Folder 39 Gremlin Industries, Inc., 1979-1981 [*Carnival* (1980), *Convert-A-Game* (1981), *Fortress* (n.d.), *Moon Cresta* (1980), *Multiphase* (1979), *Space Firebird* (1980), *Space Tactics* (1980)]
- Folder 40 HAL America, Inc., 1988-1989 [home video games]
- Folder 41 HAL Computer, Inc., n.d. [c. 1970s?] [*Duck Hunt*, *Halgames*, *Videoball Cocktail Table* (all n.d.)]
- Folder 42 Imagination Leisure, Inc., n.d. [c. 1990s?] [air hockey]
- Folder 43 Imaginative Game Machines, Inc., 1974 [*Jai Lai* (1974)]
- Folder 44 Improvement Computer Co., Ltd., n.d. [*Mighty Monkey* (n.d.)]
- Folder 45 Incredible Technologies, Inc., n.d. [c. 2000s?] [*Golden Tee 3D Golf* (n.d.), *World Class Bowling* (n.d.)]
- Folder 46 Industrial Design Electronic Association, Inc., 1983-1984 [darts]
- Folder 47 Innovative Coin Corporation, n.d. [c. 1970s?] [*Sky-Tack* (n.d.)]
- Folder 48 Innovative Concepts in Entertainment (ICE), Inc., 1984-1997 and n.d. [redemption games]
- Folder 49 Interactive Light, Inc., n.d. [c. 2000s?] [*Kick It* (n.d.)]
- Folder 50 International Billiard Corp., 1976 and n.d. [billiards]
- Folder 51 International Marketing Co., n.d. [c. 1960s?] [curling game]
- Folder 52 International Mutoscope Corporation, n.d. [c. 1950s?] [Photomat]
- Folder 53 Intrepid Marketing, n.d. [c. 1980s?] [*Beezer* (n.d.)]
- Folder 54 INTV Corp., 1990 [*Monster Truck Rally* (1990), *Popeye* (1990), *World Trophy Soccer* (1990)]
- Folder 55 Irem America Corp., 1990-1992 and n.d. [*Hook* (1992), *The Irem Skins Game* (n.d.), *Tonma*, *Legend of Hero* (1990)]

- Folder 56 IREM Corporation, 1984 and n.d. [c. 1980s] [*Andromeda* (n.d.), *Green Beret* (n.d.), *Panther* (n.d.), *Sky Chuter* (n.d.), *UniWar.S* (n.d.), *Wily Tower* (1984)]
- Folder 57 Irving Kaye Co. Inc., 1964-1976 and n.d. [billiards]

Box 5

- Folder 1 J. F. Frantz Manufacturing Co., 1964-1982 and n.d. [shooting games, electromechanical games]
- Folder 2 J. G. P. Corporation, n.d. [c. 1950s?] [shuffleboard]
- Folder 3 J. H. Keeney & Co. Inc., 1950 and n.d. [bowling games]
- Folder 4 J. P. Seeburg Corporation, 1950 [shooting games]
- Folder 5 J. V. Levitan Enterprises Ltd., n.d. [c. 1990s?] [touchscreen games]
- Folder 6 Jack Dolan Co., 1961 and n.d. [kiddie rides]
- Folder 7 Jaleco USA, Inc., 1989-1994 [redemption games]
- Folder 8 Jay-Jay-Em Products, n.d. [billiard ball polisher]
- Folder 9 Joseph Fels Electrical & Mechanical Equipment, n.d. [kiddie rides]
- Folder 10 Kadeco, n.d. [c. 1970s?] [skill games]
- Folder 11 Kane Amusement Company, 1985
- Folder 12 Kaneko Co., Ltd., 1992-1993 and n.d. [*Blood Warrior/O-Edo Fight* (1993), *Bonks Adventure* (1993), *Explosive Breaker* (1992), *Gal's Panic II* (n.d.), *Shogon Warriors* (1992)]
- Folder 13 Kee Games [a subsidiary of Atari, Inc.], 1975-1976 and n.d. [*Indy 4* (1976), *Indy 800* (1975), *Quiz Show* (1976), *Sprint 2* (1976), *Tank!* (n.d.), *Tank 8* (1976), *Twin Racer* (n.d.)]
- Folder 14 Kiddielane Manufacturing Corp., 1961-1962 and n.d. [kiddie rides]
- Folder 15 King Amusement Co., n.d. [c. 1950s?] [kiddie rides]
- Folder 16 Klopp Engineering, Inc., n.d. [coin sorters]
- Folder 17 KOEI Corporation, 1989 [*Genghis Khan* (1989)]
- Folder 18 Komaya, n.d. [crane game] [in Japanese]
- Folder 19 Konami (America) Inc./Konami of America, Inc., 1993-1997 [*Chicken Dash* (1995), *Crypt Killer* (1995), *Fighting Bujutsu* (1997), *Metamorphic Force* (1993), *Midnight Run* (1996), *Operation Thunder Hurricane* (1997), *Puri Puri Canvas* (1997), *Run and Gun 2* (1996), *Rushing Heroes* (1997), *Solar Assault* (1997), *Sports Ultra* (1995), *Total Vice* (1997), *Violent Storm* (1993), *Wave Shark* (1996), *Winding Heat* (1996)]
- Folder 20 Konami, Inc., 1983-1992 [*Badlands* (1984), *Blades of Steel* (1987), *Contra* (1987), *Dark Adventure* (1987), *Double Dribble* (1986), *Gyruss* (1983), *Lethal Enforcers* (1992), *Road Fighter* (1984), *Teenage Mutant Ninja Turtles* (1989), *Time Pilot '84* (1984), *Wec Le Mans 24* (1986), *Yie Ar Kung Fu* (1985)]
- Folder 21 Konami Industry Co., Ltd., 1983-1984 [*Bubble System* (1984), *Circus Charlie* (1983), *Mega Zone* (1983), *Pandora's Palace* (1984), *Track & Field* (1983)]
- Folder 22 Konami Computer Entertainment Chicago, Inc., n.d. [c. 1990s?]
- Folder 23 KW Systems, n.d. [c. 1950s-1960s?] [*Pig Racing* (n.d.)]
- Folder 24 Kwan International Co. Ltd., n.d. [c. 1980s?] [*Inifinity I/Infinify I* [sic] (n.d.)]
- Folder 25 Lazer-Tron, 1994-1995 and n.d. [redemption games]
- Folder 26 Leisure-Tron Corporation, n.d. [c. 1960s-1970s?] [*Space Laser* (n.d.)]
- Folder 27 Logical Design Works, Inc., 1987 [*Vegas Craps* (1987), *Vegas Gambler* (1987)]

- Folder 28 Lowell Associates, n.d. [c. 1970s] [*Skill Crane* (n.d.)]
Folder 29 Magic Electronics, n.d. [c. 1980s] [*8-Ball Action* (n.d.)]
Folder 30 Magicom, Inc., 1983 [Don Bluth Animation (1983), *Space Ace* (1983)]
Folder 31 Magnus Organ Corp., n.d. [c. 1950s?] [Magnus Electric Organ (n.d.)]
Folder 32 Mamatop Corp., 1983 [*Birdiy* (1983)]
Folder 33 Marantz Piano Company, Inc., 1981 [Pianocorder]
Folder 34 The Mark Gerard Co., 1961 [*The Mark I* (1961)]
Folder 35 Marvel Manufacturing Co., n.d. [c. 1950s?] [horoscope, scoreboards]
Folder 36 Mazzco, 2000 [currency handling]
Folder 37 McConnell & Quinn Mfg. Co., n.d. [kiddie rides]
Folder 38 Meadows Games, Inc., 1976 and n.d. [c. 1970s] [*Bigfoot Bankers* (n.d.), *Bombs Away!* (1976), *Cobra Gunship* (n.d.), *Lazer Command* (n.d.), *Meadows 4-in-1* (n.d.), *Meadows Lanes* (n.d.)]
Folder 39 Meltec, Inc., n.d. [target games]
Folder 40 Mendes, Inc., n.d. [*Bowlingo* (n.d.)]
Folder 41 Merit Industries, Inc., 1985-1987 [touchscreen games]
Folder 42 Mexel, Inc., n.d. [c. 1990s?] [redemption games]
Folder 43 Microcomputer Games, a division of The Avalon Hill Game Company, 1983 [home video games]
Folder 44 Midway Mfg. Co., 1991-1995 and n.d. [c. 1950s-1990s] [*2-Player Target Gallery* (n.d.), *280-ZZZAP* (n.d.), *Amazing Maze* (n.d.), *Boot Hill* (n.d.), *Carnival Target Gallery* (n.d.), *Checkmate* (n.d.), *Double Cheese* (n.d.), *Flash Baseball* (n.d.), *Gun Fight* (n.d.), *Haunted House* (n.d.), *Omniflex Universal Cabinet* (1991), *Rifle Gallery* (n.d.), *S.A.M.I.* (n.d.), *Sea Wolf* (n.d.), *Shooting Gallery* (n.d.), *Strikeforce* (1991), *Top Gun* (n.d.), *Top Hit* (n.d.), *Tornado Baseball* (n.d.), *Trophy Gun* (n.d.), *Winner* (n.d.), *WWF Wrestlemania* (1995)]
Folder 45 Mike Munves Corp., n.d. [c. 1950s-1960s?] [*Bally's Racer*, *Burp Gun/Squirts*, *Match-O-Reno*, *Monkey Organ*, *Wheel of Love/Love Tester* (all n.d.)]
Folder 46 Milton Bradley Company, 1988 [Nintendo home video games]

Box 6

- Folder 1 Milwaukee Coin Industries (MCI), Ltd., n.d. [*Ace*, *Airball*, *Blue Max*, *Computer Baseball*, *Desert Fox*, *Flying Ace*, *The Safe*, *U-Boat* (all n.d.)]
Folder 2 Miracle Recreation Equipment Company, n.d. [kiddie rides]
Folder 3 Mirco Inc. Games Division, n.d. [*21*, *Challenge*, *Sky War*, *Super Stud* (all n.d.)]
Folder 4 Modern Products Co., n.d. [c. 1950s-1960s?] [kiddie rides]
Folder 5 Moloney Manufacturing, Inc., n.d. [c. 1990s?] [music games, redemption games]
Folder 6 Monarch Shuffleboard, Inc., n.d. [c. 1950s?] [shuffleboard]
Folder 7 Mondial International Corporation, n.d. [*Screwball* (n.d.)]
Folder 8 Monroe Distributing, n.d. [*Birdie King II* (n.d.)]
Folder 9 Nail-Tone, Inc., 1962 [golf game]
Folder 10 Namco America, Inc., 1994-1996 and n.d. [*Air Combat 22* (1995), *Alpine Racer* (1994), *Alpine Surfer* (1996), *Aqua Jet* (1996), *Belly Bomber* (1994), *Cyber Cycles* (1995), *Dino Bonk* (1995), *Dirt Dash* (1995), *Prop Cycle* (1996), *Shoot Away* (n.d.), *Soul Edge, Vers. II* (1995-1996), *Speed Racer* (1995), *Sweet Licks* (n.d.), *Tekken 2* (1995), *Time Crisis* (1995), *Tokyo Wars* (1995)]

- Folder 11 National Rejectors Industries (NRI), 1974 [currency changers]
- Folder 12 National Shuffleboard Co., n.d. [c. 1950s-1960s?]
- Folder 13 National Shuffleboard & Billiard Company, n.d. [c. 1950s-1960s?] [shuffleboard, billiards]
- Folder 14 National Sports Games, n.d. [c. 1980s-1990s?] [redemption games]
- Folder 15 Nero Electronic Sales Corp., 1964 [semiconductors]
- Folder 16 Nichibutsu USA Corp., 1982-1987 and n.d. [*Country Girl* (n.d.), *Legion* (n.d.), *Ninja Emaki* (1987), *Radical Radical* (1982), *Rug Rats* (1983), *Samurai Assassin* (n.d.), *Terra Force* (1987), *Tube Panic* (1984)]
- Folder 17 Nicole Mfg., Inc., n.d. [video convertability]
- Folder 18 Nintendo Co. Ltd., n.d. [*Wild Gunman/Shooting Trainer* (n.d.)]
- Folder 19 Nintendo of America, Inc., 1981-1987 [*Donkey Kong* (1981), *Donkey Kong 3* (1983), *Donkey Kong Junior* (1982), *Mario Bros.* (1983), Nintendo-Pak (various), Playchoice System (various), *Popeye* (1982), *Punch-Out!* (n.d.), *R-Type* (1987), *Super Punch-Out* (1984), VS System (various)]
- Folder 20 Nomac, Ltd., 1984 and n.d. [darts]
- Folder 21 Nova Games of Canada, n.d. [*Intrepid* (n.d.)]
- Folder 22 NSM, 1994-1995 [NSM M.U.S.I.C.]
- Folder 23 NTV International Corporation, 1989 [home video game]
- Folder 24 Nu-Game Conversion Systems, n.d. [electro-dart conversion kits]
- Folder 25 Nutting Associates, 1968-1973 [*Astro Computer* (1969), *Computer Quiz* (1968), *Computer Quiz for Two* (c. 1970), *Computer Space* (1971), *Computer Space Ball* (1973), *Dual-IQ Computer* (1970), *Psychic* (1972), *Sports World* (n.d.), *Watergate Caper* (1973), *Wimbledon* (1973)]
- Folder 26 Nyack Slate Co., Inc., n.d. [c. 1970s?] [billiards]
- Folder 27 O. D. Jennings & Company, 1950 [slot machines]
- Folder 28 Omori Electric Co., Ltd., n.d. [c. 1980s?] [*Battle Cross* (n.d.), *Car Jamboree* (n.d.)]
- Folder 29 P. G. D., Inc., n.d. [*Trivia Master* (n.d.)]
- Folder 30 P. Z. P. Associates, Inc., n.d. [c. 1960s-1970s?] [soccer tables]
- Folder 31 Pacific Novelty Manufacturing, Inc., 1981-1982 [*Computer Portraits* (1981), *Mr. F. Lea* (1982), *Thief* (1981)]
- Folder 32 Partec, Inc., n.d. [c. 1980s?] [*Bozo the Clown* (n.d.)]
- Folder 33 Paul W. Hawkins Manufacturing, n.d. [c. 1950s?] [kiddie rides]
- Folder 34 Penny Amusements, Inc., n.d. [c. 1950s-1960s?] [*Lucky Penny Sweepstakes* (n.d.)]
- Folder 35 Performance Enterprises, Inc., n.d. [c. 1970s?] [*Jai Alai* (n.d.)]
- Folder 36 Philadelphia Toboggan Company, 1948 and n.d. [*Skee-Ball*, 1948]
- Folder 37 Phoenix Games & Amusements, n.d. [c. 1990s?] [prize games]
- Folder 38 Photar Industries, Inc., 1982 [*Megadon* (1982)]
- Folder 39 Planet Earth Entertainment, n.d. [c. 1990s?] [redemption games]
- Folder 40 Plateau, Inc., n.d. [c. 1980s?] [The Angle System]
- Folder 41 PMC Electronics Co., Inc., n.d. [c. 1970s?] [*Aztec TV Cocktail Table*, *Kennel Club*, *One on One*, *PMC TV Cocktail Tables* (all n.d.)]
- Folder 42 Poland Mfg. Co., n.d. [c. 1970s?] [billiards table mover]
- Folder 43 Polyvend, Inc., n.d. [vending machines]

- Folder 44 Pop-A-Shot, n.d. [*Pop-A-Shot* (n.d.)]
Folder 45 Prophetron, Inc., 1970 and n.d. [*Zoltan* (n.d.)]
Folder 46 Psion, Inc., 1987 [*Psion Organizer II* (1987)]
Folder 47 Purveyor Company, n.d. [billiards]
Folder 48 Quick Silver Development Co., Inc., n.d. [c. 1990s] [redemption games]
Folder 49 R. H. Belam Company, Inc., n.d. [soccer tables]
Folder 50 Radio Engineering Co., n.d. [c. 1950s?] [“See Yourself on Television”]
Folder 51 Ramtek Corporation, n.d. [c. 1970s?] [*Barricade*, *Baseball*, *Hit Me*, *Horoscope*, *M-79 Ambush*, *Sea Battle*, *Star Cruiser*, *Trivia* (all n.d.)]
Folder 52 Remark Industries, Inc., n.d. [*Stress 2001* (n.d.)]
Folder 53 Rock-Ola Manufacturing, 1965-1980s [*Eyes*, *Nibbler*, *QB-3*, *Rocket Racer* (all n.d.); also jukeboxes, vending machines]

Box 7

- Folder 1 Sammy, n.d. [c. 1970s?] [*Sub Roc* (n.d.)]
Folder 2 Scoreboard Electronic Games, n.d. [*Hell Fighter Game Table* (n.d.)]
Folder 3 Scorpio Table Soccer, n.d. [soccer tables]
Folder 4 Seeburg Corporation, 1981-1986 and n.d. [jukeboxes]
Folder 5 Seeburg Phonograph Corporation, n.d. [c. 1980s?] [jukeboxes]
Folder 6 Seeburg Products Division, 1973-1981 and n.d. [c. 1970s-1980s] [jukeboxes, vending]
Folder 7 Seeburg Sales Corporation, 1970-1981 and n.d. [jukeboxes]
Folder 8 See-Fun, n.d. [c. 1970s?] [*Olympic Tennis* (n.d.)]
Folder 9 Seevend Automaten-GmbH, 1977 [billiards] [in German]
Folder 10 Sega Enterprises, Inc., 1986-1995 and n.d. [*After Burner* (1987), *Bullet Mark* (n.d.), *Gimme 5* (n.d.), *Golden Axe: The Revenge of Death Adder* (1992), *Heavyweight Champ* (1987), *Major League* (1986), *Out Run* (1986), *Out Runners* (n.d.), *Sega Rally Championship 1995* (1995), *Silver Queen* (n.d.), *Speed Attack* (n.d.), *Stadium Cross* (1992), *Super Sonic Jackpot* (n.d.), *Time Traveler* (1991), *Titan* (n.d.), *Virtua Racing* (1992)]
Folder 11 Sega Enterprises, Ltd., n.d. [c. 1960s-1970s?] [*Astrodata*, *Attack*, *Basketball*, *Boozometer*, *Dodgem Crazy*, *Drivemobile*, *Duck Hunt*, *Grand Prix*, *Gun Fight*, *Jet Rocket*, *Jumbo*, *Love Tester*, *Match Lock*, *Missile*, *Monster Gun*, *Monte Carlo*, *Moto Champ*, *Motopolo*, *Night Rider*, *Periscope*, *Punching Bag*, *Rifleman*, *Road Race*, *Sand Buggy*, *Skill Diga*, *Sonar*, *Stunt Car*, *Super Skill Diga* (all n.d.)]
Folder 12 Sega GameWorks LLC, 1996-1998 and n.d. [*Die Hard Arcade* (1996), *Get Bass* (n.d.), *Harley-Davidson Motorcycles* (1998), *The House of the Dead* (n.d.), *Last Bronx* (n.d.), *The Lost World: Jurassic Park* (1997), *Sonic Championship* (n.d.), *Touring Car Championship* (n.d.), *Virtua Fighter Kids* (n.d.)]
Folder 13 Sega of America, n.d. [c. 1970s?] [*Fonz*, *Plinker's Canyon*, *Tic Tac Quiz* (all n.d.)]
Folder 14 Sega Pinball, Inc., 1996 [*Cut the Cheese* (1996)]
Folder 15 Segasa, n.d. [c. 1970s-1980s?] [*Dog-Fight* (n.d.)]
Folder 16 Select-A-Vision, 1959 [television displays]
Folder 17 Shinkai, 1985 [darts]
Folder 18 Showcase, Inc., n.d. [c. 1980s?] [redemption games]

- Folder 19 Simon Distributing Company, n.d. [c. 1960s-1970s?] [*Knowledge Computer (KC)* (n.d.)]
- Folder 20 Skee-Ball, Inc., 1983-1990s and n.d. [*Skee-Ball* games and variants; also redemption games]
- Folder 21 Smart Industries, Corp., n.d. [c. 1980s-1990s?] [prize/redemption games]
- Folder 22 SMS Manufacturing Corp., n.d. [c. 1980s-1990s?] [prize games, condom dispensers]
- Folder 23 SNK Corporation of America, 1987-1995 [*Balls A Poppin'* (1990), *Baseball Stars* (1989), *Guerilla War* (1987, 1989), *Kabuki Klash* (1995), *Lee Trevino's Fighting Golf* (1988), *Mechanized Attack* (1990), *Neo-Geo* (1992), *Prisoners of War (P.O.W.)* (1989), *Touchdown Fever* (1987)]
- Folder 24 SNK Electronics Corporation, n.d. [*Marvin's Maze* (n.d.), *Vanguard II* (n.d.)]
- Folder 25 Southland Engineering Inc., 1962 and n.d. [*Speedway* (n.d.), *X-17 Space Ship* (1962)]
- Folder 26 Spectravision, 1982 [home video games]
- Folder 27 Sportech, 1992 [pitching games]
- Folder 28 Stan-A-Lane, Inc., n.d. [*Skee-Roll* (n.d.)]
- Folder 29 Standard Change-Makers, n.d. [change machines]
- Folder 30 Status Game Corp., n.d. [c. 1990s?] [*Clash-Road* (n.d.)]
- Folder 31 Stern Electronics, Inc., 1982-1983 and n.d. [c. 1980s] [*Atomic Castle* (n.d.), *Dark Planet* (n.d.), *Frenzy* (1982), *Genesis* (n.d.), *Great Guns* (n.d.), *Pooyan* (n.d.), *Pop Flamer* (1983), *Rescue* (n.d.), *Tutankham* (1982)]
- Folder 32 Strata Group, Inc., 1989-1993 [*Arlington Horse Racing* (1990), *Bowling* (1990), *Driver's Edge* (1993), *Golden Tee Golf* (1989), *Hard Yardage* (1993), *Time Killers* (1992)]
- Folder 33 Sun Electronics Corporation, n.d. [*Markham* (n.d.)]
- Folder 34 Sunbird Corporation, n.d. [*Counter Attack* (n.d.), *Fowl Play* (n.d.)]
- Folder 35 Sunsoft, a division of Sun Corporation of America, 1988-1993 [*Batman* (1989), *Blaster Master* (1988), *Fester's Quest* (1989), *Punky Doodle* (1993), *The Terminator* (1989)]
- Folder 36 Sutra Import Corp., n.d. [c. 1950s-1960s?] [*Pachinko*]
- Folder 37 Swiss Controls & Research, Division of Meridian Industries, Inc., n.d. [*Double Play* (n.d.)]

Box 8

- Folder 1 Taito America Corporation, 1982-1995 and n.d. [*2 Minute Drill* (1993), *10-Yard Fight* (1984), *Arabian Magic* (n.d.), *Bobby's World* (1995), *Bust-A-Move Again* (1995), *Cycle Shooting* (1986), *Darius* (1987), *Exciting Animal Land* (n.d.), *Exerion* (1984), *Front Line* (1982), *Kick and Run* (1986), *La Cucharacha* (n.d.), *Monkey Mole Panic* (1992), *Monster Castle* (n.d.), *Operation Gunbuster* (1992), *Polaris* (n.d.), *Ring Rage* (1992), *Sonic Blast Man* (n.d.), *Stratovox* (n.d.), *The Tin Star* (1984), *Zoo Keeper* (1983)] [some in Japanese]
- Folder 2 Taito Corporation/Taitronics, 1985-1987 and n.d. [*Big Event Golf* (n.d.), *Buggy Challenge* (n.d.), *Missile X* (n.d.), *Rastan Saga* (1987), *Road Champion* (n.d.), *Super Dead Heat* (1985), [title in Japanese] (n.d.)] [some in Japanese]
- Folder 3 Tech Vend Marketing, Inc., 1982 [*Pulsemeter I* (1982)]

- Folder 4 Techmo Ltd., 1986-1992 and n.d. [*Final Star Force* (1992), *Gemini Wing* (1987), *Ninja Gaiden II* (n.d.), *Tekhan World Cup* (1986), *Zing Zing Zip* (n.d.)] [some in Japanese]
- Folder 5 Tekhan Ltd., 1985 and n.d. [*All American Football* (1985), *Pinball Action* (1985), *Star Force* (n.d.)]
- Folder 6 Th. Bergmann & Co., n.d. [c. 1950s-1970s?] [tabletop games, vending] [in German]
- Folder 7 Tiger Electronic Toys, Inc., 1982 [Tigervision home video games]
- Folder 8 Tomy Corp., 1981 [*Tron (Tomytronic)* (1981)]
- Folder 9 Tuni Electro Service, Inc., 1981 [CVS System]
- Folder 10 U. B. I., Inc., n.d. [c. 1970s?] [cocktail table, rolling games]
- Folder 11 U. S. Billiards, Inc., n.d. [c. 1970s-1990s?] [billiards, shooting games]
- Folder 12 U. S. Games, Inc., n.d. [c. 1980s-1990s?] [*Midnight Rescue* (n.d.)]
- Folder 13 Ubietto Bruno, 1970 [kiddie rides] [in Italian]
- Folder 14 United Billiards, Inc., n.d. [c. 1960s-1970s?] [amusements]
- Folder 15 United Games, Inc., 1976 [*Video 5 Cocktail Table* (1976)]
- Folder 16 United Tool & Engineering Company, n.d. [kiddie rides]
- Folder 17 Universal Co. Ltd., 1979-1980 [*Galaxy Wars* (1989), *Get A Way* (1979), *Guerilla* (1979), *Magical Spot* (1980), *Space Panic* (1980), *Zero* (1980)]
- Folder 18 Universal Products Inc., n.d. [*Derby Day* (n.d.), *The Stripper* (n.d.)]
- Folder 19 Universal Research Laboratories, Inc., n.d. [*Video Action III* (n.d.)]
- Folder 20 Universal U. S. A. Inc., 1983-1985 and n.d. [*Laser System I* (1985), *Mr. Do!'s Castle* (1983), *Mr. Do!'s Wild Ride* (n.d.), *Nova 2001* (n.d.), *Super Don Quix-ote* (1984)]
- Folder 21 Universe Affiliated International, Inc., 1976 [money pusher games]
- Folder 22 The Valley Company, 1982-1987 and n.d. [billiards, darts]
- Folder 23 Valley Manufacturing & Sales Company, 1957-1978 and n.d. [billiards]
- Folder 24 Vari-Tech Co., n.d. [redemption games]
- Folder 25 Vectorbeam, n.d. [*Speed Freak* (n.d.)]
- Folder 26 Venture Line, Inc., 1982 and n.d. [c. 1980s] [*Jubilee* (n.d.), *Looping* (1982), *MOGUchan* (n.d.), *Ponpoko* (n.d.), *Sky Bumper* (n.d.), *Sky Lancer* (n.d.), *Super Rider* (n.d.), *Xargon* (n.d.)]
- Folder 27 VIRtogo Inc., n.d. [c. 1990s?] [FunPrint series]
- Folder 28 Watling Manufacturing Co., 1954 and n.d. [scales]
- Folder 29 Whittaker Bros., n.d. [kiddie rides]
- Folder 30 Wico Corporation, c. 1950s-1984 [vending, billiards; also *Champion Baseball II* (1984)]
- Folder 31 Williams Electronics, Inc., 1983-1999 and n.d. [*Aqua Gun* (n.d.), *Base Hit* (n.d.), *Century* (n.d.), *Defender* (n.d.), *Firepower II* (1983), *High Speed* (1985), *Hyperball* (n.d.), *Joust* (n.d.), *Musical See-Saw* (n.d.), *Pin Bot* (1986), *Sorcerer* (1985), *Space Shuttle* (1984), *Star Light* (1984), *Star Wars Episode I* (1999), *Triple Strike* (1983)]
- Folder 32 Williams Electronics, Inc. - *Joust* photographs, n.d. [Obj IDs 115.4439, 115.4440, 115.4441]
- Folder 33 Williams Electronics, Inc., - Playfield shot maps [*Indiana Jones* and *Terminator 2: Judgment Day*], n.d. [Obj IDs 115.4414, 115.4415]

- Folder 34 World Wide Distributors, Inc., n.d. [kiddie rides]
- Folder 35 World Wide Video, n.d. [*Six-Pac* (n.d.)]
- Folder 36 Xytronics, Inc., 1975 [electronic palm readers]
- Folder 37 Yankee Game Technology, n.d. [*Grudge Match* (n.d.)]
- Folder 38 Zaccaria, 1983 and n.d. [*Jack Rabbit* (n.d.), *Money Money* (1983)]
- Folder 39 Unidentified manufacturers/products, c. 1950s-1990s

Series II: Coin-op and amusements manuals and parts catalogs, 1967-1998

Scope and Content Note: This series holds parts and operations manuals for various games manufactured by Atari, Bally-Midway, Midway, Sega, and other companies; these manuals were retained by Kordek in his personal collections. Other related materials, such as parts catalogs and testing procedure notes, are also contained in this series.

Box 9

- Folder 1 Atari Games - *Area 51 Maximum Force* Universal Kit Operation Manual, 1998
- Folder 2 Atari Games - *California Speed* Operation Manual, 1997
- Folder 3 Atari Games - *Surf Planet* Universal Kit Operation Manual, 1998
- Folder 4 Atari, Inc. - *Asteroids* Operation, Maintenance, and Service Manual; drawing package supplements; 1979
- Folder 5 Atari, Inc. - *Asteroids Deluxe* Operation, Maintenance, and Service Manual; drawing package supplements; 1981
- Folder 6 Atari, Inc. - *Centipede* Operation, Maintenance, and Service Manual; Signature Analysis Guide; drawing package supplements; 1981
- Folder 7 Atari, Inc. - *Centipede Cabaret* Operation, Maintenance, and Service Manual, 1981
- Folder 8 Atari, Inc. - *Centipede Cocktail* Operation, Maintenance, and Service Manual, 1981
- Folder 9 Atari, Inc. - *I, Robot* Operators Manual; Schematics Package Supplement; supplements; 1984
- Folder 10 Atari, Inc. - *Pole Position* Operation, Maintenance, and Service Manual, 1982
- Folder 11 Atari, Inc. - *Disco 19-Inch Color Raster Video Display* Service Manual, 1982
- Folder 12 Atari, Inc. - *Switching Power Supply* Service Manual, 1984
- Folder 13 Atari, Inc. - various schematic and manual photocopies, c. 1979-1981

Box 10

- Folder 1 Bally Manufacturing Corp. - *Bally Professional Arcade* Service Manual, 1978
- Folder 2 Bally Midway Mfg. Co. - *The Adventure of Robby Roto!* Parts and Operating Manual, 1982
- Folder 3 Bally Midway Mfg. Co. - *Blueprint* Parts & Operating Manual, 1982
- Folder 4 Bally Midway Mfg. Co. - *Bump 'n Jump* Parts & Operating Manual, 1982
- Folder 5 Bally Midway Mfg. Co. - *Domino Man* Parts & Operating Manual, 1982
- Folder 6 Bally Midway Mfg. Co. - *Jr. Pac-Man* Instruction Manual, 1984
- Folder 7 Bally Midway Mfg. Co. - *Kosmik Krooz 'r* Parts & Operating Manual, 1983
- Folder 8 Bally Midway Mfg. Co. - *Mappy* Parts & Operating Manual, 1983
- Folder 9 Bally Midway Mfg. Co. - *Professor Pac-Man* Parts & Operating Manual, 1983

- Folder 10 Bally Midway Mfg. Co. - *Rampage* Manual, 1986
- Folder 11 Bally Midway Mfg. Co. - *Root Beer Tapper* Parts & Operating Manual, 1984
- Folder 12 Bally Midway Mfg. Co. - *Solar Fox* Parts & Operating Manual, 1982
- Folder 13 Bally Midway Mfg. Co. - *Spy Hunter* Parts & Operating Manual, 1983
- Folder 14 Bally Midway Mfg. Co. - *Tapper* Parts & Operating Manual, 1983

Box 11

- Folder 1 Bally Midway Mfg. Co. - *Tron* Parts & Operating Manual, 1982
- Folder 2 Bally Midway Mfg. Co. - *Up 'n Down* Parts & Operating Manual, 1984
- Folder 3 Bally Midway Mfg. Co. - *Wacko* Parts & Operating Manual, 1983
- Folder 4 Bally Midway Mfg. Co. - *Xenophobe* Parts & Operating Manual, 1985
- Folder 5 Bally Midway Mfg. Co. - Bally/Midway's Monitor Systems General Information and Troubleshooting Procedures, Monitor Part One, 1983
- Folder 6 Electrohome Electronics - Monitor Instruction and Service Manuals, 1980-1981
- Folder 7 Midway Mfg. Co. - *18 Wheeler* Parts and Operating Manual, 1979
- Folder 8 Midway Mfg. Co. - *Bosconian* Parts and Operating Manual, 1982
- Folder 9 Midway Mfg. Co. - *Dog Patch* Parts Catalog, 1978
- Folder 10 Midway Mfg. Co. - *Galaga* Parts and Operating Manual, 1981
- Folder 11 Midway Mfg. Co. - *Galaxian* Parts and Operating Manual; Troubleshooting Logic Board Part II; 1980
- Folder 12 Midway Mfg. Co. - *Galaxian* Cocktail Parts and Operating Manual, 1980
- Folder 13 Midway Mfg. Co. - *Gorf* Parts and Operating Manual, 1981
- Folder 14 Midway Mfg. Co. - *Kick-Man* Parts and Operating Manual, 1981

Box 12

- Folder 1 Midway Mfg. Co. - *Ms. Pac-Man* Parts and Operating Manual, 1982
- Folder 2 Midway Mfg. Co. - *Pac-Man* Parts and Operating Manual, 1980
- Folder 3 Midway Mfg. Co. - *Rally-X* Parts and Operating Manual, 1981
- Folder 4 Midway Mfg. Co. - *Space Invaders* Cocktail Table Model Parts Catalog, 1979
- Folder 5 Midway Mfg. Co. - *Tornado Baseball* Parts Catalog, 1976
- Folder 6 Midway Mfg. Co. - *Tri-Sports* Operations & Parts Informational Manual, 1989
- Folder 7 Midway Mfg. Co. - Standardized Test Procedure for Midway's Processor Boards, 1976
- Folder 8 Mylstar - *M.A.C.H. 3* Instruction Manual, 1982
- Folder 9 Sega - *Congo Bongo* Owner's Manual, 1983
- Folder 10 Sega - *Rifleman* Parts Catalog, 1967
- Folder 11 Sega/Gremlin - *Frogger* Owner's Manual, 1981
- Folder 12 Sega/Gremlin - *Turbo* Owner's Manual, 1982

Box 13

- Folder 1 Sega/Gremlin - *Zaxxon* Owner's Manual, 1982
- Folder 2 Williams Electronics, Inc. - Video Recap Servicing Series, 1982-1983
- Folder 3 "General Information and Trouble Shooting Procedures, Micro-Processor Video Games," 1977