Finding Aid to the
Play Generated Map and Document Archive (PlaGMaDA) Papers, 1974-2014

Summary Information
Title: Play Generated Map and Document Archive (PlaGMaDA) papers
Creator: Timothy Hutchings (primary)
ID: 114.894
Date: 1974-2014 (inclusive); 1980s-2000 (bulk)
Extent: 15.1 linear feet
Language: The materials in this collection are in English, unless otherwise indicated.
Abstract: The Play Generated Map and Document Archive (PlaGMaDA) papers are a compilation of hand-drawn maps, sketches, notes, reference materials, and other documentation generated by numerous players of assorted role-playing games. Dated materials are primarily from the 1980s through 2000.
Repository:
Brian Sutton-Smith Library and Archives of Play at The Strong
One Manhattan Square
Rochester, New York 14607
585.263.2700
library@museumofplay.org

Administrative Information
Conditions Governing Use: This collection is open for research use by staff of The Strong and by users of its library and archives. Though the donor has not transferred intellectual property rights (including, but not limited to any copyright, trademark, and associated rights therein) to The Strong, he has given permission for The Strong to make copies in all media for museum, educational, and research purposes.
Custodial History: The Play Generated Map and Document Archive (PlaGMaDA) papers were donated to The Strong in April 2014 as a gift from the Play Generated Map and Document Archive (PlaGMaDA). The papers were accessioned by The Strong under Object ID 114.894. The papers were received from Timothy Hutchings, the Founding Director of the Play Generated Map and Document Archive, in seven large boxes.
Preferred citation for publication: Play Generated Map and Document Archive (PlaGMaDA) papers, Brian Sutton-Smith Library and Archives of Play at The Strong
Processed by: Julia Novakovic, August 2014
Revision Note: Information received from Andrew Ervin and Mark Rabuck on Box 24, Folder 2, July 2018.

Controlled Access Terms
Personal Names
- Hutchings, Timothy
- McLouth, David
- Torner, Evan
Corporate Names
- Chaosium, Inc.
- North Coast Gamers (Organization). Penn-Ohio Chapter
- Play Generated Map and Document Archive
- RPGA Network
- TSR Hobbies, Inc.
- TSR, Inc.
- Wizards of the Coast, Inc.

Subjects
- Advanced Dungeons and Dragons (Game)
- Call of Cthulhu (Game)
- Dungeons and Dragons (Game)
- Fantasy gamers
- Fantasy games
- Fantasy games--Information resources.
- Gygax, Gary
- Play Generated Map and Document Archive
- Role playing
- Role playing games
- Role playing--Handbooks, manuals, etc.
- Simulation games
- War games

Historical Note
From the Play Generated Map and Document Archive (PlaGMaDA) [website]:

“PlaGMaDA’s mission is to preserve, present, and interpret play generated cultural artifacts, namely manuscripts and drawings created to communicate a shared imaginative space. The Archive will solicit, collect, describe, and publicly display these documents so as to demonstrate their relevance, presenting them as both a historical record of a revolutionary period of experimental play and as aesthetic objects in their own right. By fostering discussion and educating the public, it is hoped that the folkways which generate these documents can be encouraged and preserved for future generations.”

Since 2008, PlaGMaDA has collected ephemera created as a result of play. According to founder Tim Hutchings, “any mark made for or during game play is fair game.” Hutchings considers these living maps and documents to share characteristics with folk and outsider art. Typically, players disposed of these papers after the completion of specific role-playing game adventures (or after giving up gaming), resulting in a scarcity of this type of supporting documentation. Game mapping, once considered a valuable skill in the role-playing game world, fizzled due to the “auto-mapping” features of computer games and later fantasy games. Hutchings’ project seeks to preserve this type of ephemera not only for its aesthetic value, but also the historical value demonstrated by this documentation within the development of play.
Collection Scope and Content Note
The Play Generated Map and Document Archive (PlaGMaDA) papers contain materials from 1974 through 2014, with the bulk of the documents dated between the 1980s and 2000 (though many materials have no denoted date). This collection comprises hand-drawn maps, notes, sketches, role-playing game character sheets, rules, game modules (both published and manuscript), reference materials, convention information, and other documentation created by numerous players of assorted role-playing games.

Tim Hutchings, Founding Director of PlaGMaDA, compiled these donated materials and constructed the organizational system used to manage the files. PlaGMaDA scanned the majority of its documents for display on its website, plagmada.org. Hutchings labeled his folders or boxes with a four-digit number; the last two digits of the donation year, followed by the sequential number of the order in which the donation was received, yielded the donation identifier. (For example, the second donation received and scanned in the year 2013 would be given an identifier of “1302.”) When a letter follows the four-digit number, PlaGMaDA further divided the donation during the scanning process. Hutchings also indicated the name (or gamer handle) of the donor, when possible. (Two of the larger donations were not subdivided by PlaGMaDA but were organized at The Strong for easier research use.) During archival processing at The Strong, folders were labeled with descriptions of document types within each donation, as well as the game(s) represented, when identifiable.

A significant portion of this collection relates to the role-playing game Dungeons & Dragons (“D&D”) and its more complex edition, Advanced Dungeons & Dragons (“AD&D”). Other games represented throughout these materials include Call of Cthulhu, Star Wars Roleplaying Game, Living Greyhawk, Mutants & Masterminds, Champions, Heroic, T.W.E.R.P.S., GURPS, and more. Additional scope and content information is listed for each series under the “Contents List” section of this finding aid.

The Play Generated Map and Document Archive (PlaGMaDA) papers are arranged into three series. The materials are housed in 28 archival document boxes and two oversized flat folders.

Related Materials
The Strong National Museum of Play holds hundreds of artifacts related to role-playing games, including modules, rule books, miniatures, and video games. The Brian Sutton-Smith Library and Archives of Play maintains a list of Dungeons & Dragons-related library and archival materials, such as manuscripts, newsletters, magazines, trade catalogs, strategy guides, fiction books, and reference works.

System of Arrangement
Series I: Original documentation, 1975-2014
Series II: Published materials, 1974-2013
Series III: Game modules, 1974-2000
Contents List

Series I: Original documentation, 1975-2014

Scope and Content Note: This series contains player-generated documentation, such as hand-drawn maps, notes, character sheets, sketches, manuscripts, note cards, game play records, rules, and annotated reference sheets. When possible, the name or gamer handle of the donor is listed immediately after PlaGMaDA’s four-digit identifier number. Many of the documents lack dates or creator names. When identifiable, the game(s) represented is noted following the description of document types for each folder. To a large extent, folder labels may appear like this: “Four digits - Name of donor - Document types; Game name (if identifiable), date (if identifiable).” [Note: Any duplicate four-digit numbers associated with a different donor name were marked as such by PlaGMaDA, and the numbering was retained by The Strong.]

Many of the physical items in this series have been digitized by PlaGMaDA and are available to view on its website, plagmada.org. Highlights of this series include the handwritten modules, typed manuscripts, and hand-drawn maps interspersed throughout the folders.

Box 1

Folder 1 0801 - Don Coatar - hand-drawn maps, drawings; unidentified game(s), n.d.
Folder 2 0802 - Anonymous - Fantasy Role-Playing Character Record Sheets; for Dungeons & Dragons [?], n.d.
Folder 4 0803 - Tim Hutchings - hand-drawn maps, notes, drawings; unidentified game(s), n.d.
Folder 5 0803 - Tim Hutchings - [folder labeled “Fort Mount”] hand-drawn maps, notes, character sheets; Call of Cthulhu and other unidentified game, n.d.
Folder 6 0803 - Tim Hutchings - [folder labeled “Mt. Dewshine”] hand-drawn maps and notes; unidentified game, n.d.
Folder 7 0803 - Tim Hutchings - [folder labeled “Maps”] hand-drawn maps; Dungeons & Dragons [?], n.d.
Folder 8 0803 - Tim Hutchings - trade catalog, TSR Hobbies, Inc., “Gateway to Adventure,” © 1981
Folder 9 0804 - eBay purchase - completed character record sheets; Dungeons & Dragons and Advanced Dungeons & Dragons, n.d.
Folder 10 0805 - Daniel J. - binder of mission dossiers and notes; Top Secret and Delta Green, n.d.
Folder 11 0805 - Daniel J. - notes, printouts, and mission brief; Top Secret, n.d.
Folder 12 0806 - Ezra Claverie - hand-drawn maps, notes; unidentified game(s), c. 2008
Folder 13 0808 - Damien Klekawka - hand-drawn maps, notes, drawings; unidentified game(s), n.d.
Folder 15 0809 - Kevin Diebold - notes, character sheet; Advanced Dungeons & Dragons, n.d.

Folder 17  0809 - Kevin Diebold - Civil War strategy game map and magazine cut-outs, c. 1976-1978

Folder 18  0901 - Tony Dowler - hand-drawn maps and drawings; unidentified game(s), n.d.

Folder 19  0901 - Chris Engle, Matrix Games - *Sherlock Holmes Murder Mystery Game* rules, Chris Engle, 2009

Folder 20  0901 - Chris Engle, Matrix Games - “Black Adder Man of God” transcript, n.d.

Folder 21  0901 - Chris Engle, Matrix Games - handwritten manuscripts and notes; various games, 2005-2009

**Box 2**

Folder 1  0807 - David McLouth - notes, hand-drawn maps, reference; Dungeons & Dragons, n.d.

Folder 2  0807 - David McLouth - hand-drawn maps and typed notes; unidentified game(s), n.d.

Folder 3  0807 - David McLouth - Advanced Dungeons & Dragons character record print proof negatives, n.d.

Folder 4  0807 - David McLouth - character sheets; The Armory, n.d.

Folder 5  0807 - David McLouth - character sheets; Call of Cthulhu, n.d.

Folder 6  0807 - David McLouth - character sheets; Champions: The Super Hero Role Playing Game, n.d.

Folder 7  0807 - David McLouth - character sheets and reference; DC Heroes, n.d.

Folder 8  0807 - David McLouth - record sheets; Global War, n.d.

Folder 9  0807 - David McLouth - player charts; Star Fleet Universe, n.d.

Folder 10  0807 - David McLouth - character sheets and reference; Stormbringer, n.d.

Folder 11  0807 - David McLouth - record sheets; Top Secret, n.d.

Folder 12  0807 - David McLouth - various notes, drawings, printed reference materials; unidentified games, 1980s-1999

Folder 13  0807 - David McLouth - tables; unidentified game, I.C.E., © 1981

Folder 14  0807 - David McLouth - rules; Nuclear Proliferation, Flying Buffalo, Inc., © 1992

Folder 15  0807 - David McLouth - rules and reference; *Dungeon! TSR Games*, © 1975

Folder 16  0807 - David McLouth - reference; Paranoia, n.d.

Folder 17  0807 - David McLouth - Global War 2000 Test Package, May 1998

Folder 18  0807 - David McLouth - pieces and hand-drawn maps; bottom of box to Third World War Game 2 Southern Front, n.d.

Folder 19  0807 - David McLouth - top of box to Nuclear Escalation, © 1983

Folder 20  0807 - David McLouth - reference, “Greater Familiars of Faerum,” Jean Rabe, *Dragon* #228, April 1996


**Box 3**

Folder 1  0902 - Crazy Egor Shop - hand-colored printed map, drawings; unidentified game, n.d.
Folder 2 0903 - Ezra Claverie - notes, hand-drawn maps, character sheets; some for Call of Cthulhu, c. 2009
Folder 3 1101 - James Brigham - notes, drawings, lists, character sheets; various games, including GURPS, n.d.
Folder 4 1102 - Ray Weiss - spiral-bound notebook of drawings and notes [“Source material for Everything is Dolphins”], n.d.
Folder 5 1103 - various - drawings, notes, some paper fragments; various games, including Cthulhu Dark, c. 2011
Folder 6 1104 - R.P. Bowman - drawings, notes, character sheets; various games, including Rocky and Bullwinkle r.p.g., c. 1988-1991
Folder 7 1201 - Anonymous - drawings, notes, character records with annotations (AD&D), Dungeon Masters Adventures Log (AD&D), n.d.
Folder 8 1202 - Dread Scott - hand-drawn maps, notes, index cards, Dungeon Designer Aides Cards; Dungeons & Dragons, n.d.
Folder 9 1203 - Peter Brandon Smith - notes and hand-drawn maps; Dungeons & Dragons, n.d.
Folder 10 1204 - Rob Masson - notes, drawings, character sheets; Call of Cthulhu: “The Strange Cult of Thrin, CTH004,” n.d.
Folder 11 1204 - Rob Masson - hand-drawn maps, notes, character sheets; Advanced Dungeons & Dragons, n.d.
Folder 12 1204 - Rob Masson - maps, notes, character sheets; Call of Cthulhu: “Fredericton, CTH001,” n.d.
Folder 13 1204 - various - notes, lists, and drawings collected at Dungeons & Dragons On & Ever Onward event, January 2012
Folder 14 1205 - P. Strantzl - hand-drawn maps, notes, character sheets; Dungeons & Dragons [?], n.d.
Folder 16 1205 - “The Scribe” donation - “City of Darkness,” unidentified author, 1999 (handwritten module for D&D)
Folder 18 1205 - “The Scribe” donation - “Twenty Years of TSR” (photocopy), 1993
Folder 19 1206 - “Recess” NYC Game Event - notes, drawings, index cards; various games [?], January 2012
Folder 20 1207 - “Games That Shall Not Be Named” Event - notes and drawings; Everything is Dolphins [?], 2011

Box 4
Folder 1 1208 - Black & Reade Books - character sheets, notes, hand-drawn maps; mostly Dungeons & Dragons (also The Armory [?]), n.d.
Folder 2 1208 - Black & Reade Books - record sheets; James Bond 007 Game, n.d.
Folder 3 1208 - Black & Reade Books - character sheets and notes; Top Secret, n.d.
Folder 4 1208 - Black & Reade Books - AD&D adventure record sheet, AD&D non-player character record, reference copy from The Dragon (Vol. 3, No. 8), n.d.
Folder 5 1208 - Black & Reade Books - hand-drawn maps; Dungeons & Dragons [?], n.d.
### Folder 6
1208 - Black & Reade Books - character sheet templates and hand-drawn maps; Dungeons & Dragons, n.d.

### Folder 7
1301 - Carl Rust - notes, hand-drawn maps, character sheets, reference screens; Dungeons & Dragons, n.d.

### Folder 8
1302 - Rob Masson - game notes, character sheets; Dungeons & Dragons, n.d.

### Folder 9
1303 - Various donors (collected by Tim Hutchings in-person) - notes, drawings, game play sheets; various games, including Cyberpanky N.O.W., c. 2012-2013

### Folder 10

### Folder 11
1304 - Unknown donor - character sheets; unidentified game, 2000 and n.d.

### Folder 12
1304 - Unknown donor - character sheets; Dungeons & Dragons, n.d.

### Folder 13
1304 - Unknown donor - computer-generated maps; unidentified game(s), n.d.

### Folder 14

### Folder 15
1304 - Unknown donor - notes, hand-drawn maps, character sheets; various game, including Call of Cthulhu, Pathfinder, D&D, n.d.

### Box 5
Folder 1
1305 - Evan Torner - Origins 2005 International Game Expo, Pre-Registration Book and Onsite Book, June 30-July 3, 2005, Columbus, Ohio

Folder 2
1305 - Evan Torner - Origins 2006 International Game Expo, Onsite Program, June 29-July 2, 2006, Columbus, Ohio

Folder 3

Folder 4
1305 - Evan Torner - Burg Con 2010 Program, Germany [in German]

Folder 5
1305 - Evan Torner - Untitled game module, for Children of the Sun, n.d.

Folder 6
1305 - Evan Torner - “Bag din ryg” flyer, Tøser Pa Tur, n.d. [in Danish; trans: “Behind Your Back” presented by Babes on Tour]

Folder 7
1305 - Evan Torner - “The Journey” module, Fastaval 2010

Folder 8
1305 - Evan Torner - “Varulvarna fran mjölhardalen (Werewolves of Miller’s Hollow),” adapted for JiffyCon Greenfield by Julia Ellingboe; Player’s Version and Ragnfrid’s Version (2 copies), 2009

Folder 9
1305 - Evan Torner - “Previous Occupants” module, Frederik Berg Østergaard and Tobias Wrigstad, March 2010

Folder 10

Folder 11
1305 - Evan Torner - hand-drawn maps and character sheets; Advanced Dungeons & Dragons, n.d.

Folder 12
1305 - Evan Torner - role-playing game theory reference materials and class assignments, c. 1999-2004

Folder 13
1305 - Evan Torner - character sheets, character achievement certificates, RPGA Living City [character name: Alsyd il’Deleo], 2000-2001

Folder 14
1305 - Evan Torner - character sheets and notes; Call of Cthulhu, 1999

Folder 15
1305 - Evan Torner - character sheets, notes, excerpts from “Heaven and Hell” sourcebook; In Nomine, 1998-1999
Folder 16 1305 - Evan Torner - character sheets (blank); Dungeons & Dragons 3rd edition, c. 2000
Folder 17 1305 - Evan Torner - drawings in folder labeled “Metropolis LARP Materials, Spring 2012”
Folder 18 1305 - Evan Torner - “Knights of the Dinner Table: Of Dice and Men,” No. 34, August 1999

Box 6
Folder 1 1305 - Evan Torner - notes, character sheets, printed reference; Street Fighter, 1995-1997
Folder 2 1305 - Evan Torner - notes and character sheets; Werewolf: The Apocalypse, 1995-1996
Folder 3 1305 - Evan Torner - character sheets (blank); Hero System, n.d.
Folder 4 1305 - Evan Torner - miscellaneous notes and note cards, c. 1999-2000
Folder 5 1305j - Evan Torner - character sheets and notes; for Advanced Dungeons & Dragons [character name: Juergar the Hideous], c. 1999-2000
Folder 6 1305k - Evan Torner - character sheets, character achievement certificates; Living Greyhawk/D&D [character name: Balzac the Hangman], 2001-2002
Folder 7 1305l - Evan Torner - character sheets and notes; Big Eyes, Small Mouth, c. 2001
Folder 8 1305m - Evan Torner - character sheets and notes; Zero, c. 2000
Folder 9 1305n - Evan Torner - character sheets and notes; Feng Shui, 2001
Folder 10 1305o - Evan Torner - character sheets, notes, modules for “Almas, Sweet Almas” Trilogy; Star Wars d20, 2001-2002
Folder 11 1305p - Evan Torner - notes and avatar record sheets; Lejendary Adventure, c. 2001
Folder 12 1305q - Evan Torner - notes, character sheets, reference; various games, including City of Aquinas, Fall 2002
Folder 13 1305r - Evan Torner - notes, character sheets, reference; various games, including Children of the Sun, Nobility, D&D, 2002-2003
Folder 14 1305s - Evan Torner - notes, character sheets, drawings; White Wolf [character name: “Diesel Raven” Clarence Park], 2002
Folder 16 1305u - Evan Torner - character sheets, notes, index cards; The Riddle of Steel, 2005-2006

Box 7
Folder 1 1305v - Evan Torner - notes, character sheets, printed reference; various games including Psi Run, n.d.
Folder 2 1305v - Evan Torner - character profiles, notes, cards; Intercon L, 2012
Folder 3 1305w - Evan Torner - notes, character sheets, index cards, game play; Bloodnet Reserve, Intercon L, 2012
Folder 4 1305x - Evan Torner - notes, character sheets, game play; various games including Mist-Robed Gate, Dread; 2008-2011
Folder 5 1305z - Evan Torner - game play notes; unidentified game, n.d.
Folder 6 1305aa - Evan Torner - note cards and game play; Annalise, 2012
Folder 7 1305bb - Evan Torner - note cards and game play; Archipelago, December 2012
Folder 8 1305cc - Evan Torner - notes and game play; Apocalypse World Campaign, 2010-2011

Box 8
Folder 1 1305ee - Evan Torner - notes, character sheets; various games, including D&D, Castle Falkenstein, n.d.
Folder 2 1305ff - Evan Torner - game play notes/questions from various unidentified players; unidentified game, n.d.
Folder 3 1305gg - Evan Torner - index cards, notes, and table sheets; Star Wars Microscope, n.d.
Folder 4 1305hh - Evan Torner - character profiles, notes; Swashbucklers of the 7 Skies, n.d.
Folder 5 1305ii - Evan Torner - character sheets and notes; Misspent Youth, n.d.
Folder 6 1305jj - Evan Torner - notes and planning for JiffyCon 2011, January 23, 2011, Northampton, Massachusetts
Folder 7 1305kk - Evan Torner - notes and game play; Annalise: Stories of Hunger, Pain, & Redemption, n.d.
Folder 8 1305ll - Evan Torner - notes and game play; In a Wicked Age, n.d.
Folder 9 1305mm - Evan Torner - notes and game play; Mist-Robed Gate, n.d.
Folder 10 1305nn - Evan Torner - notes and game play; Fiasco, n.d.
Folder 11 1305oo - Evan Torner - notes; Inspectres, n.d.
Folder 12 1305pp - Evan Torner - notes; Intercon, n.d.
Folder 13 1305qq - Evan Torner - notes, Intercon, n.d.
Folder 14 1305rr - Evan Torner - notes and game play; The Dance of the Dawn, “Hotel California Game,” April 2011
Folder 15 1305ss - Evan Torner - notes, character sheets, and gameplay; Amber One-Shot, n.d.
Folder 16 1305tt - Evan Torner - notes and character sheets; Remember Tomorrow, n.d.
Folder 18 1305vv - Evan Torner - notes, game play; Collapse of the Space Empire, n.d.
Folder 19 1305ww - Evan Torner - program and conference information, Intercon K-Karma, March 4-6, 2011, Waltham, Massachusetts
Folder 20 1305xx - Evan Torner - program and conference information, Intercon L-Labyrinth, March 2-4, 2012, Chelmsford, Massachusetts
Folder 21 1305yy - Evan Torner - program and conference information, Intercon K-Karma, March 4-6, 2011, Waltham, Massachusetts
Folder 22 1305zz - Evan Torner - game play; unidentified game, Intercon K, 2011
Folder 23 1305aaa - Evan Torner - character profile and game play; Riders on the Storm, Intercon K, 2011
Folder 24 1305bbb - Evan Torner - notes, character sheets, game play, drawings, JiffyCon 2009 schedule; various games, including Fiasco, Call of Cthulhu, Mortal Coil, c. 2009
Folder 25 1305ccc - Evan Torner - notes, character sheets; Inspectres, n.d.
Folder 27 1305eee - Evan Torner - character sheets, note cards, game play; Annalise: Stories of Hunger, Pain, & Redemption, n.d.
Folder 28 1305fff - Evan Torner - “Tales of the Fisherman’s Wife” module, Julia B. Ellingboe, Fastaval 2010
Folder 29 1305fff - Evan Torner - character sheets and rules; various games including Whispering Vault and Psi Run, n.d.

Box 9
Folder 1 ET1307 - Evan Torner - notes, character sheets, game play; In Nomine, c. 1999-2000
Folder 2 ET1308 - Evan Torner - notes, character sheets; RIFTS, c. 1999-2000
Folder 3 ET1309 - Evan Torner - notes, character sheets, drawings; Cyberpunk, c. 1999-2000
Folder 4 ET1310 - Evan Torner - notes and character sheets; Undertow, Star Wars, c. 1999-2000
Folder 5 ET1311 - Evan Torner - notes and character sheets; Ninjas and Superspies, Feng Shui, c. 1999-2000
Folder 6 1305 - Tim Hutchings (from various game parties) - notes, hand-drawn maps, character sheets; Gamma World, The Quiet Year, c. 2013
Folder 8 found in D&D Expert Set [Box 27, Object 1] - photocopied reference pages on D&D, n.d.
Folder 9 found in D&D Expert Set [Box 27, Object 1] - Dragon magazine, issues October 1980; July 1981; December 1981
Folder 11 found in D&D Expert Set [Box 27, Object 1] - The Dungeon Hobby Shop (Lake Geneva, WI) and Homewood Toy and Hobby Shop (Homewood, AL) mailers, n.d.

Box 10
Folder 1 1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; “Heroes of Altamira,” 7th Sea, n.d.
Folder 2 1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; Advanced Dungeons & Dragons, n.d.
Folder 3 1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; All Flesh Must Be Eaten, n.d.
Folder 4 1307 - North Coast Gamers, Penn-Ohio Chapter - investigator sheets; Call of Cthulhu, n.d.
Folder 5 1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Champions, n.d.
Folder 6 1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Changeling: The Lost, n.d.
Folder 7  1307 - North Coast Gamers, Penn-Ohio Chapter - record sheets; Circle of Swords (COSWorld) Gaming Guild, Living Campaign World, n.d.
Folder 8  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; d20 Modern, n.d.
Folder 9  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; Dave Arneson’s Blackmoor, n.d.
Folder 10  1307 - North Coast Gamers, Penn-Ohio Chapter - record sheets; DC Adventures, n.d.
Folder 11  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; Death Watch, n.d.
Folder 12  1307 - North Coast Gamers, Penn-Ohio Chapter - investigator sheets and character background; Delta Green, n.d.
Folder 13  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; Dungeons & Dragons, n.d.
Folder 14  1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; End Time, n.d.
Folder 15  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; Gamma World, n.d.
Folder 16  1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; GURPS, n.d.
Folder 17  1307 - North Coast Gamers, Penn-Ohio Chapter - player sheets; Heroic (Marvel Heroic Roleplaying), c. 2012
Folder 18  1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Hunter: The Vigil, n.d.
Folder 19  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; In the Shadow of the Tower, n.d.
Folder 20  1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Indiana Jones, n.d.
Folder 21  1307 - North Coast Gamers, Penn-Ohio Chapter - record sheets; Jurassic Park, n.d.
Folder 22  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets and log sheets; Kingdoms of Kalamar, n.d.
Folder 23  1307 - North Coast Gamers, Penn-Ohio Chapter - record sheets; Living Death Hero, n.d.
Folder 24  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets and completion records; Living Greyhawk, n.d.
Folder 25  1307 - North Coast Gamers, Penn-Ohio Chapter - “Champions of the Emerald Empire” campaign and record sheet; Living Rokugan, c. 2002
Folder 26  1307 - North Coast Gamers, Penn-Ohio Chapter - “Legend of the Five Rings” campaign house rules and character record sheets; Living Rokugan, c. 2002
Folder 27  1307 - North Coast Gamers, Penn-Ohio Chapter - character record; Lore Quest Fantasy Games, n.d.
Folder 28  1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Mage: The Awakening, n.d.
Folder 29  1307 - North Coast Gamers, Penn-Ohio Chapter - character record sheets; Mutants & Masterminds, n.d.
Folder 30  1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Mutants & Masterminds Hero Lab, n.d.
<table>
<thead>
<tr>
<th>Folder</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Folder 31</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; OGL Horror, n.d.</td>
</tr>
<tr>
<td>Folder 32</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Pathfinder Roleplaying Game, c. 2010</td>
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<tr>
<td>Folder 33</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Promethean: The Created, n.d.</td>
</tr>
<tr>
<td>Folder 34</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Ravenloft, n.d.</td>
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<tr>
<td>Folder 35</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Rifts, n.d.</td>
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</tbody>
</table>

**Box 11**

<table>
<thead>
<tr>
<th>Folder</th>
<th>Description</th>
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</thead>
<tbody>
<tr>
<td>Folder 1</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - debriefing logs and character records sheets; Shadowrun, n.d.</td>
</tr>
<tr>
<td>Folder 2</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Silver Age Sentinels, n.d.</td>
</tr>
<tr>
<td>Folder 3</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - agent record sheets; Spycraft, n.d.</td>
</tr>
<tr>
<td>Folder 4</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - record sheets; Star Wars Roleplaying Game, n.d.</td>
</tr>
<tr>
<td>Folder 5</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character records sheets; Swashbuckling Adventures, n.d.</td>
</tr>
<tr>
<td>Folder 6</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; Vampire: The Requiem, n.d.</td>
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<tr>
<td>Folder 7</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - character sheets; The World of Darkness, n.d.</td>
</tr>
<tr>
<td>Folder 8</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Thin Jack” manuscript, Michael LaBossiere, for Call of Cthulhu, 1992</td>
</tr>
<tr>
<td>Folder 9</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Old Blood” manuscript, Michael LaBossiere, for Call of Cthulhu, 1996</td>
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<td>Folder 10</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Swamp Bones” manuscript, Michael LaBossiere, for Call of Cthulhu, 1996</td>
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<td>Folder 11</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Woodson Pond” manuscript, Michael LaBossiere, for Call of Cthulhu, 1998</td>
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<td>Folder 12</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “My Aunt’s House” manuscript, Michael LaBossiere, for Call of Cthulhu, 1996, 1998</td>
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<td>Folder 13</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Dark Island” manuscript, Michael LaBossiere, for Call of Cthulhu, 1994, 1999</td>
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<td>Folder 14</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “The Bog” manuscript, Michael LaBossiere, for Call of Cthulhu, 1999</td>
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<td>Folder 15</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Pines &amp; Sunshine” manuscript, Michael LaBossiere, for Call of Cthulhu, 1999</td>
</tr>
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<td>Folder 16</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “The Bet” manuscript, Michael LaBossiere, for Call of Cthulhu, 1997, 2001</td>
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<td>Folder 17</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “End Time” manuscript, Michael LaBossiere, for Call of Cthulhu, c. 2001</td>
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<td>Folder 18</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Clean Up, Aisle Four!” manuscript, Michael LaBossiere, for Call of Cthulhu, 2004</td>
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<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “A Little Thing” manuscript, Michael LaBossiere, for Call of Cthulhu, 2005</td>
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<td>20</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Bitter Wind” manuscript, Michael LaBossiere [?], for Call of Cthulhu, n.d. [missing page 1]</td>
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<td>21</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “A Cat’s Tale” manuscript, unknown author, identified game, n.d.</td>
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<td>22</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Thirteen Ways to Die… Choose One” manuscript, Dylan Craig, for Call of Cthulhu, n.d.</td>
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<td>23</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Don’t Drink the Water” manuscript, unknown author, for All Flesh Must Be Eaten, n.d.</td>
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<td>24</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - manuscript scenarios; Supernatural, n.d.</td>
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<td>26</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - various game scenarios; Star Wars Roleplaying Game, © 2003-2006</td>
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<td>27</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Autumn Waaagh: Fall Warhammer Fantasy Battles Tourney” information packets, 2008</td>
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<td>28</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - In Search of the Trollslayer, Troy Wilhelmson, Chaosium, Inc., © 2009</td>
</tr>
<tr>
<td>29</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - RPG License Agreement, One Bookshelf, Inc. and James Pelton, 2010</td>
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**Box 12**

<table>
<thead>
<tr>
<th>Folder</th>
<th>Description</th>
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<tbody>
<tr>
<td>1</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - convention programs and related information, 2007-2013</td>
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<tr>
<td>2</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - assorted notes and hand-drawn maps; unidentified creator, unidentified game(s), n.d.</td>
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<td>3</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Character Record Folios” for d20 System, Green Room Publishing, © 2001 and © 2004</td>
</tr>
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<td>4</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - Dragon Lance Dungeon Master’s Screen, Sovereign Press, n.d.</td>
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<tr>
<td>5</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - Dungeon Master Resources, Dragon Lance Dungeon Master Screen Companion, © 2003</td>
</tr>
<tr>
<td>6</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “Dungeons &amp; Dragons 3.5 Edition Index - Sorcerer &amp; Wizard Spell Summaries,” December 2005</td>
</tr>
<tr>
<td>8</td>
<td>1307 - North Coast Gamers, Penn-Ohio Chapter - “D&amp;D Next Playtest: Character Creation,” Wizards of the Coast, © 2012</td>
</tr>
</tbody>
</table>
Folder 12  1307 - North Coast Gamers, Penn-Ohio Chapter - “D&D Next Playtest: Races,” Wizards of the Coast, © 2012
Folder 17  1307 - North Coast Gamers, Penn-Ohio Chapter - “D&D Next Playtest” multiple draft sections [?], Wizards of the Coast, © 2012
Folder 18  1307 - North Coast Gamers, Penn-Ohio Chapter - “D&D Next Playtest: Reclaiming Blingdenstone,” Wizards of the Coast, © 2012 [pages 7-8, 40-41 only]
Folder 19  1307 - North Coast Gamers, Penn-Ohio Chapter - D&D Playtest maps and character sheets, c. 2012
Folder 20  1307 - North Coast Gamers, Penn-Ohio Chapter - reference/module (photocopies); Paranoia, n.d.
Folder 21  1307 - North Coast Gamers, Penn-Ohio Chapter - Shadowrun equipment list, notes, character profiles, reference, c. 2010

Box 13
1307 - North Coast Gamers, Penn-Ohio Chapter - index cards with various character statistics; unidentified game(s), n.d.

Box 14
Folder 1  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted printed reference materials, notes, drawings, n.d.
Folder 2  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted drawings and notes, n.d.
Folder 3  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted drawings and notes, n.d.
Folder 4  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted printed reference, n.d.

Box 15
Folder 1  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted reference materials, printed maps, notes, n.d.
Folder 2  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted reference materials, printouts, notes, n.d.
Folder 3  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted reference printouts, miscellaneous character sheets, printed maps, n.d.
Folder 4  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted reference printouts, miscellaneous characters and scenarios, printed maps, n.d.
Box 16
Folder 1  1307 - North Coast Gamers, Penn-Ohio Chapter - various unsorted notes, reference materials, hand-drawn maps, n.d.
Folder 2  1307 - North Coast Gamers, Penn-Ohio Chapter - Five-Star spiral notebook containing game play notes; Dungeons & Dragons [?], n.d.
Folder 3  1307 - North Coast Gamers, Penn-Ohio Chapter - black spiral notebook containing game play notes; Call of Cthulhu [?], n.d.
Folder 4  1307 - North Coast Gamers, Penn-Ohio Chapter - blue spiral notebook containing game play notes; unidentified game, n.d.

Box 17
Folder 1  1401a - John Redden - hand-drawn maps, typed notes, lists, drawings; Dungeons & Dragons [?], n.d.
Folder 2  1401b - John Redden - notes, hand-drawn maps, character sheets, sign-up sheets, drawings; Ducks & Dragons, c. 1985
Folder 3  1401c - John Redden - notes, drawings, scenarios; Duck Tar Wars, n.d.
Folder 4  1401d - John Redden - hand-drawn maps, notes, drawings; unidentified game(s), n.d.
Folder 5  1401e - John Redden - hand-drawn and printed maps, character record sheets, notes; several games, including AD&D, n.d.
Folder 7  1401g - John Redden - hand-drawn modules, notes, drawings; unidentified game(s), c. 1982
Folder 8  1401h - John Redden - character sheets from Tom Redden; Dungeons & Dragons and AD&D, n.d.
Folder 9  1401i - John Redden - lists, notes, character sheets; “Cal Tech Rules Set”; Dungeons & Dragons [?], n.d.
Folder 10  1401j - John Redden - notes, game sheets, module; Bunnies & Burrows, n.d.

Box 18
Folder 1  1403 - George Ramos - manuscript, hand-drawn maps, character sheets, notes; AD&D [?], 1983-1987, 2009
Folder 2  1404 - Tim Hutchings - notes, drawings, character sheets, hand-drawn maps, index cards, concept sheets; various games, including The Burning Wheel and Inspectres, n.d.
Folder 3  1406 - Todd Olson - hand-drawn character sheets and notes [Todd Olson]; Dungeons & Dragons, n.d.
Folder 4  1407 - Thrift store purchase - AD&D Dungeon Masters Adventure Log, with some annotations, c. 1980
Folder 5  1408 - Jeremiah Frye - notes, drawings, character sheets; Dungeons & Dragons, n.d.
Folder 7  1409 - Anonymous - hand-drawn maps, notes, character sheets (D&D), typed RPG lists and guidance; various games, including Dungeons & Dragons and AD&D, n.d.

Folder 8  1410 - “Everything is Dolphins” release party - notes, drawings; Everything is Dolphins, 2012

Folder 9  1411 - David McLouth - “The Dark Tower of Ambrose” manuscript, Johnson/Graves/Parks, March 30, 1984, for Dungeons & Dragons [?], 1984

Box 19
Folder 1  1412 - Tim Hutchings - character sheets, notes, annotated rule sheets; (mostly) Call of Cthulhu, 2012-2014

Folder 2  1412 - Tim Hutchings - character sheets and notes; Dogs in the Vineyard, n.d.

Folder 3  1412 - Tim Hutchings - game play notes and index cards (from Jeremiah Frye), 2013

Folder 4  1413 - Unknown donor - game play notes and hand-drawn maps; unidentified game(s), n.d.

Folder 5  1415 - [found in D&D Basic Set] - notes, hand-drawn maps, hand-drawn character sheets; Dungeons & Dragons, n.d.

Folder 6  1417 - Tim Hutchings - notes, maps, sketches, character sheets, narratives; Call of Cthulhu campaigns (including “Beyond the Mountains of Madness”), n.d.

Folder 7  1418 - Phredd Groves - notes, hand-drawn maps; unidentified game(s), n.d.

Folder 8  1419 - Scott Craig - “Dungeon Quest” visual adventure, sketches and storyboard, Scott Craig, 1990

Folder 9  1419 - Scott Craig - game notebook sheets; various games, 1990

Folder 10  1419 - Scott Craig - “Portals” gaming fanzine mock-ups, c. 1993

Folder 11  1419 - Scott Craig - notes and drawings for two adventures; AD&D 2nd edition, “Forgotten Realms,” 1999


Folder 14  1419 - Scott Craig - compiled rules and notes, ship designs; T.W.E.R.P.S., 1993

Box 20
Folder 1  1414a - Lisa Padol - notes, character sheets, convention information, 2009-2013


Folder 3  1414b - Lisa Padol - notes, character sheets for various games, conference information, 2009-2012

Folder 4  1414c - Lisa Padol - notes, character sheets for various games, convention information, 2002-2010

Folder 5  1414d - Lisa Padol - character creation sheets, conference information, 2004-2010

Folder 6  1414e - Lisa Padol - notes, character sheets, some conference information, 2004-2007
Folder 7  1414f - Lisa Padol - notes, character sheets for various games, reference materials, 2002-2006

Box 21
Folder 1  1416a - “Tekatana” donation - notes, drawings; unidentified game(s), c. 1980s-1990s
Folder 2  1416b - “Tekatana” donation - notes, drawings; unidentified game(s), c. 1980s-1990s
Folder 3  1416c - “Tekatana” donation - character sheets, notes, reference; various games, including Conan and Auron Darkal, n.d.
Folder 4  1416d - “Tekatana” donation - green accordion portfolio containing notes, drawings, character sheets, reference; various games, including Mutants & Masterminds, Champions, Shadowlords, and Mage, n.d.

Box 22
Folder 1  1421 - PlaGMaDA notes, in-house documents, sketches, c. 2014
Folder 2  1422 - Unknown donor - notes, hand-drawn maps, scanned drawings and photographs, n.d.
Folder 3  1423 - [found in D&D Basic Set from eBay] - notes, character sheets; Dungeons & Dragons, n.d.
Folder 4  Tim Hutchings - illustration contracts for Everything is Dolphins, 2011-2012
Folder 5  “The Scribe” donation - provenance letter from Tim Hutchings, 2014
Folder 6  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), numbered 1-67
Folder 7  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), numbered 152-181
Folder 8  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), numbered 253-299
Folder 9  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), numbered 304-338

Box 23
Folder 1  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), numbered 352-399
Folder 2  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), numbered 400-403
Folder 3  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), unnumbered
Folder 4  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), unnumbered
Folder 5  “The Scribe” donation - RPG adventures from various gaming magazines (photocopies), unnumbered
Folder 6  “The Scribe” donation - notes, photocopies of maps, incomplete adventures; various games, including Dungeons & Dragons, n.d.
Box 24
Folder 1  0803 - Tim Hutchings - [from “Mt. Dewshine” folder] - hand-drawn map; unidentified game, n.d.
Folder 2  1304 - Unknown donor - hand-drawn map; unidentified game, n.d. [Note: Alphabet is J.R.R. Tolkien’s Quenya but words are not in either of Tolkien’s Elvish languages.]
Folder 3  1307 - North Coast Gamers, Penn-Ohio Chapter - drawings, printed maps; unidentified game(s), n.d.
Folder 4  Tim Hutchings - page proofs for “Habitition of the Stone Giant Lord,” 2013

Oversized
Folder 1  1422 - Unknown donor - Vinyl battle mat with hand-drawn map; likely for Dungeons & Dragons, n.d.
Folder 2  1422 - Unknown donor - “How to Host a Dungeon” hand-drawn map; likely for Dungeons & Dragons, n.d.
Folder 2  1420 - Unknown donor - “Berlin Spring 2056” hand-drawn map; unidentified game, n.d.

Series II: Published materials, 1974-2013
Scope and Content Note: This series holds published books, magazines, and a trade catalog donated to PlaGMaDA. Three original Dungeons & Dragons booklets, published in 1974, are housed here, along with the original Greyhawk and Blackmoor supplements. Two of the three core rulebooks (Player’s Handbook [PHB] and Dungeon Master’s Guide [DMG]) are also part of this series. Hutchings’ book The Habitition of the Stone Giant Lord, held in Box 25, Folder 10, is a compilation of images and text from various PlaGMaDA donations.

For additional published materials, see also the collections of The Strong National Museum of Play or the library catalog for the Brian Sutton-Smith Library and Archives of Play.

Box 24
Object 1  Advanced Dungeons & Dragons: Dungeon Masters Guide, Gary Gygax, TSR, © 1979 [in binder format]

Box 25
Folder 3  D&D Rules for Fantastic Medieval Wargames Campaigns Playable with Paper and Pencil and Miniature Figures: The Underworld & Wilderness Adventures,
Vol. 3 of Three Booklets, Gary Gygax and Dave Arneson, Tactical Studies Rules, © 1974


Folder 6 Advanced Dungeons & Dragons: Dungeon Masters Guide, Gary Gygax, TSR, ©1979 [hard cover with annotated tabs and notes]


Folder 10 The Habitation of the Stone Giant Lord and other adventures from our shared youth, Tim Hutchings (ed.), Hutchingsonian Presents, © 2013

Box 26

Folder 1 Fantasy Wargaming, Bruce Galloway (ed.), Stein and Day: New York, © 1981

Folder 2 The Dragon, #89 (Vol. IX, No. 4), September 1984

Folder 3 Dragon Magazine, #143 (Vol. XIII, No. 10), March 1989

Folder 4 Dragon Magazine, #170 (Vol. XVI, No. 1), June 1991

Folder 5 Dragon Magazine, #276 (Vol. XXV, No. 5), October 2000

Folder 6 SHADIS - The Independent Games Magazine, #12 (Vol. 2, No. 6), March/April 1994

Folder 7 The Space Gamer, No. 46, October 1982

Folder 8 Space Gamer/Fantasy Gamer, Issue No. 5, May/June 1993

Folder 9 Space Gamer/Fantasy Gamer, Issue No. 8, 1994

Folder 10 White Wolf Magazine, #9, n.d. (c. 1985)

Folder 11 RPGA Network Membership Handbook, August 1997

Folder 12 Steve Jackson Games, Fall/Winter 1987 catalog

Folder 13 “Strategicon Presents Gamex 1985, Western Regional Strategy Game Convention and Exposition” conference program, July 5-7, 1985, Chapman College, Orange, California

Series III: Game modules, 1974-2000

Scope and Content Note: This series contains published game modules and Dungeons & Dragons box sets. All but one of the game boxes contain printed modules, books, and/or dice and figurines. (The contents of Box 28, Object 1 have been removed and placed in Box 9, Folders 8-11, since they were not specifically game module-related.) For unpublished, manuscript game modules, see Series I.
For additional role-playing games and editions, see also the collections of The Strong National Museum of Play.

Box 27
Folder 1  AD&D C1 Competition Series - “The Hidden Shrine of Tamoachan,” Harold Johnson and Jeff R. Leason, TSR, © 1980 [9032]
Folder 3  D&D Dungeon Module B3 - “Palace of the Silver Princess,” Tom Moldvay and Jean Wells, TSR, © 1981 [9044]
Folder 4  D&D Dungeon Module B3 - “Palace of the Silver Princess,” Jean Wells, TSR, © 1981 (photocopy), Special Instructional Module [9044]
Folder 6  D&D “Players Companion: Book One” and “Dungeon Masters Companion: Book Two,” both by Frank Mentzer, TSR, © 1984
Folder 8  AD&D Game 2 Accessory, Player Character Record Sheets, TSR, © 1984 [9028]
Folder 9  D&D Dungeon Master Screen, Wizards of the Coast, Inc., © 2000
Folder 12  “Starfire Task Force Game #1,” Task Force Games, © 1979

Box 28
Object 1  D&D Expert Set, TSR, © 1974, 1977, 1978, 1981 - Box only [see Box 9, Folders 8-11 for non-module contents]
Object 6  D&D Set 4: Master Rules, TSR, © 1985 - Box contains “D&D Master Players’ Book” and “D&D Master DM’s Book”