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Guide to the Nüfekop Records, circa 1980-2010

— 123.2471

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English

Describing Archives: A Content Standard

Brian Sutton-Smith Library and Archives of Play at The Strong

The Strong

One Manhattan Square

Rochester, NY 14607

library@museumofplay.org

URL: <https://www.museumofplay.org/collections/brian-sutton-smith-library-archives-of-play/>

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Summary Information

Repository:	Brian Sutton-Smith Library and Archives of Play at The Strong
Creator:	Nüfekop (Firm)
Creator:	Elder, Scott
Creator:	Elder, Gary
Title:	Nüfekop records
ID:	123.2471
Date [inclusive]:	circa 1980-2010
Date [bulk]:	1980-1983
Physical Description:	0.212 Gigabytes (550 digital files)
Language of the Material:	English
Graphic Materials [Nüfekop records] [digital]:	I-VIII
Abstract:	This digital collection consists of game screenshots, advertisements, game manuals, digital games, and more, created by Oregon based game developer Nüfekop. The materials are dated between about 1980 to 2010 with the bulk of materials between 1980 and 1983. The company developed games for the VIC-20 and Commodore 64. Some of the games represented in the collection are <i>Krazy Kong</i> , <i>Defender on Tri</i> , <i>Anti-Matter Spatter</i> , and more.

Preferred Citation for Publication

Nüfekop records, Brian Sutton-Smith Library and Archives of Play at The Strong.

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Historical Note

Nüfekop, a video game development company, was founded by brothers, Scott and Gary Elder in the early 1980s. Nüfekop started in a bedroom in Shady Grove, Oregon where they wrote and published games for the VIC-20 and Commodore 64.

The Elder brothers learned to program on an Ohio Scientific 2P. When the VIC-20 was released to the United States in 1981, Scott began programming a few games for his friends and family to play. A visiting friend mentioned that the games were marketable, and the brothers began programming games to sell. Nüfekop released their first catalog in 1982 that included descriptions for over 20 games. The company ran ads in *Compute!* magazine and orders increased so much, the company moved from the bedroom into a warehouse.

In 1983, Nüfekop began selling games to resellers and wholesalers. Many Nüfekop games were published outside of the United States, including the United Kingdom and Australia. The company also sold related products, such as a dust cover for the Commodore 64 computer, pre-printed sheets to develop screen and character sets, and software tools. Nüfekop closed in 1984 due to the video game crash. The company went from selling thousands of games a month to a few dozen.

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Collection Scope and Content Note

This digital collection documents the history of the 1980s video game publisher, Nüfekop and the games they developed for the VIC-20 and Commodore 64 computers. The materials are dated between about 1980 to 2010, with the bulk of the materials from 1981 to 1983. The records are comprised of game play screenshots, game manuals, marketing materials, photographs, digital versions of the games, and more.

The majority of the collection relates to promotional efforts for games and includes advertisements, catalogs, posters, fliers, and mailers. The records also include box art from the concept stage through four changes.

The collection includes digital versions of 34 the games released, instruction manuals, and the WinVICE emulator which can also be found and played through the Internet Archive. Per the museum's digital games policy, game files are available to on-site researchers.

Additional scope and content information can be found in the Container List section of this finding aid. The Nüfekop records have been arranged into eight series with two series further broken down into sub-series. The digital files are accessible on-site at The Strong.

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System of Arrangement

Series I: Administrative documents, circa 1980-2010

Series II: Box art, 1980-1983

Series III: Gameplay, 1980-1983

Subseries A: Screenshots, 1981-1983

Subseries B: Manuals, 1981-1983

Subseries C: Icons, 1981-1983

Series IV: Marketing, 1981-1983

Subseries A: Advertisements, 1981-1983

Subseries B: Articles, circa 1981-1983

Subseries C: Catalogs, circa 1981-1983

Subseries D: Mailers, 1981-1983

Subseries E: Promotions, 1981-1983

Series V: Products, 1981-1983

Series VI: Sketches and character sheets, 1981-1983

Series VII: VIC-20 games, 1981-1983

Series VIII: WinVICE emulator, 2008

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Administrative Information

Publication Statement

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Rochester, NY 14607

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URL: <https://www.museumofplay.org/collections/brian-sutton-smith-library-archives-of-play/>

Immediate Source of Acquisition

The records were donated to The Strong in August 2023 as a gift of Scott Elder and family. The papers were accessioned by The Strong under object ID 123.2471.

Conditions Governing Access

This collection is open for research use by staff of The Strong and users of its library and archives.

Conditions Governing Use

Though the donor has not transferred intellectual property rights (including but not limited to any copyright, trademark, and associated rights therein) to The Strong, they have given permission for The Strong to make copies in all media for museum, educational, and research purposes.

Processed by

Stephanie Ball, January 2025.

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Controlled Access Headings

- Video games
- Quirk (Computer game)
- Krazy Kong (Computer game)
- 3-D Man (Computer game)
- Alien Panic (Computer game)
- Anti-Matter Splatter (Computer game)
- Bomber (Computer game)
- Blow Up (Computer game)
- Collide (Computer game)
- Defender on Tri (Computer game)
- Catch (Computer game)
- Dodge Cars (Computer game)
- Edit'It (Computer game)
- Escape (Computer game)
- Exterminator (Computer game)
- Gallows (Computer game)
- Game Time (Computer game)

- King's Ransom (Computer game)
- Journey (Computer game)
- Mimic (Computer game)
- VikMan (Computer game)
- Target (Computer game)
- Space Quest (Computer game)
- Six Gunner (Computer game)
- Rescue from Nufon (Computer game)
- Knockout (Computer game)
- Invasion (Computer game)
- VIC 20 (Computer) -- Programming
- VIC 20 (Computer)
- Commodore 64 (Computer)

Collection Inventory

Series I: Administrative documents, 1980-2010

digital I.

Series Scope and Content Note

This series consists of financial documents, legal documents, photographs, and documents related to the book, *Nüfekop: Images of a Classic Game Company*, written in 2010 by Scott Elder. All of the files in this series are in jpg format with the exception of the book.

The files related to the book include jpgs of the book cover, the dust cover, and the last page. Also included is a pdf of the full book. The financial documents consists of an internal order sheet, a past due form letter, and a royalties form letter. This series also includes Nüfekop policies, a warranty card, non-disclosure agreement, an unsigned contract, company stationary, and rubber stamps.

Photographs in this series include images of Scott Elder, video stills from a news interview, the warehouse, and more.

Title/Description	Instances	
01_book [7 files], 2010	digital I.	folder 1
02_financials [3 files], circa 1980-1984	digital I.	folder 2
03_legal [5 files], 1983, undated	digital I.	folder 3
04_photographs [31 files], circa 1980-1983	digital I.	folder 4
05_miscellaneous [6 files], circa 1980-1984	digital I.	folder 5

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Series II: Box art, 1981-1984

digital II.

Series Scope and Content Note

This series is comprised of photographs [jpg files] of full game boxes both front and back. It also includes a concept mock-up for the game *Racefun*. The files are in the original arrangement.

Title/Description	Instances	
01_concept [1 file], circa 1982	digital II.	folder 1
02_box a [36 files], circa 1980-1984	digital II.	folder 2
03_box b [23 files], circa 1980-1984	digital II.	folder 3
04_box c [7 files], circa 1980-1984	digital II.	folder 4
05_box d [8 files], circa 1980-1984	digital II.	folder 5
06_glue boxes [2 files], circa 1980-1984	digital II.	folder 6

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Series III: Gameplay, 1981-1984

digital III.

Series Scope and Content Note

Series III is comprised of screenshots of gameplay and VIC-20 screen grabs, instruction manuals for each game, and icons from gameplay.

Sub-Series A: Screenshots, undated [circa 1980-1984]

III.A

Physical Description: 1.37 Megabytes (39 folders, 79 files).

Sub-Series Scope and Content Note

This sub-series consists of gameplay screenshots of about 35 games, prototypes, and the "cassettalog." The files are arranged alphabetically by name.

Title/Description	Instances	
01_3-D Man [2 files]	III.A	folder 1
02_A [2 files]	III.A	folder 2
03_Alien Panic [3 files]	III.A	folder 3

04_Animation [2 files]	III.A	folder 4
05_Anti Matter Splatter [2 files]	III.A	folder 5
06_B [12 files]	III.A	folder 6
07_Blow Up [1 file]	III.A	folder 7
08_Bomber [1 file]	III.A	folder 8
09_Cassettalog [2 files]	III.A	folder 9
10_Catch [3 files]	III.A	folder 10
11_Collide [2 files]	III.A	folder 11
12_Defender on Tri [1 file]	III.A	folder 12
13_Dodge Cars [2 files]	III.A	folder 13
14_Dot [1 file]	III.A	folder 14
15_Edit-It [2 files]	III.A	folder 15
16_Escape [1 file]	III.A	folder 16
17_Exterminator [1 file]	III.A	folder 17
18_Gallows [1 file]	III.A	folder 18
19_Gametime [1 file]	III.A	folder 19
20_Invasion [1 file]	III.A	folder 20
21_Journey [1 file]	III.A	folder 21
22_Kings Ransom [2 files]	III.A	folder 22
23_Knockout [1 file]	III.A	folder 23
24_Krazy Kong [1 file]	III.A	folder 24
25_Mimic [1 file]	III.A	folder 25
26_Prototypes [7 files]	III.A	folder 26
27_Quirk [1 file]	III.A	folder 27
28_Race Fun [1 file]	III.A	folder 28
29_Raceway [1 file]	III.A	folder 29
30_Rescue from Nufon [1 file]	III.A	folder 30
31_Search [1 file]	III.A	folder 31
32_Six Gunner [1 file]	III.A	folder 32
33_Space Quest [2 files]	III.A	folder 33
34_Spel_It [1 file]	III.A	folder 34
35_Tally [1 file]	III.A	folder 35

36_Tank [1 file]	III.A	folder 36
37_Target [1 file]	III.A	folder 37
38_VIC [11 files]	III.A	folder 38
39_VikMan [1 file]	III.A	folder 39
Sub-Series B: Manuals, undated [circa 1980-1984]		III.B
Sub-Series Scope and Content Note		
This sub-series contains instruction manuals for Nüfekop games arranged alphabetically by name.		
Title/Description	Instances	
01_3-D Man [2 files]	III.B	folder 1
02_Alien Panic [3 files]	III.B	folder 2
03_Anti-Matter Splatter [1 file]	III.B	folder 3
04_Blow Up [1 file]	III.B	folder 4
05_Bomber [1 file]	III.B	folder 5
06_Catch [2 files]	III.B	folder 6
07_Collide [1 file]	III.B	folder 7
08_Defender on Tri [1 file]	III.B	folder 8
09_Dodge Cars [4 files]	III.B	folder 9
10_Edit-It [1 file]	III.B	folder 10
11_Escape [1 file]	III.B	folder 11
12_Exterminator [1 file]	III.B	folder 12
13_Galactic Defender [2 files]	III.B	folder 13
14_Gallows [1 file]	III.B	folder 14
15_Game Time [1 file]	III.B	folder 15
16_Invasion [2 files]	III.B	folder 16
17_Journey [1 file]	III.B	folder 17
18_Kings Ransom [7 files]	III.B	folder 18
19_Knockout [1 file]	III.B	folder 19
20_Krazy Kong [2 files]	III.B	folder 20
21_Mimic [1 file]	III.B	folder 21
22_Quirk [1 file]	III.B	folder 22

23_Race Fun [1 file]	III.B	folder 23
24_Raceway [3 files]	III.B	folder 24
25_Rescue from Nufon [1 file]	III.B	folder 25
26_Search [2 files]	III.B	folder 26
27_Six Gunner [1 file]	III.B	folder 27
28_Space Quest [4 files]	III.B	folder 28
29_Spel-It [1 file]	III.B	folder 29
30_Tally [1 file]	III.B	folder 30
31_Tank [1 file]	III.B	folder 31
32_Target [1 file]	III.B	folder 32
33_Times+ [1 file]	III.B	folder 33
34_VikMan [3 files]	III.B	folder 34

Sub-Series C: Icons, undated

III.C

Sub-Series Scope and Content Note

Sub-series C consists of ICO files for computer icons used in Microsoft Windows such as buttons, notes, voice notes, and more.

Title/Description	Instances	
01_buttons	III.C	folder 1
02_note	III.C	folder 3
03_miscellaneous	III.C	folder 3

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Series IV: Marketing, 1981-1983

digital IV.

Series Scope and Content Note

This series documents Nüfekop's marketing journey. The materials consist of advertisements, newspaper and magazine articles, company catalogs, mailers, and promotional materials.

Of note is the first catalog published by the company that includes a list of games, descriptions, and prices. This series is further divided into five sub-series. Although most

of the materials in this series are undated, they are from approximately 1981 to 1984.

Sub-Series A: Advertisements, circa 1980-1984

IV.A

Sub-Series Scope and Content Note

This sub-series consists of fliers, posters, and sell sheets. Included in the fliers folder is a graphic for *Cavern Construction Kit* and a two page flier for Nüfekop games for the VIC-20 and the Commodore 64. The sell sheets include Nüfekop's first ad, Christmas ads, and more.

Title/Description	Instances	
01_fliers [3 files]	IV.A	folder 1
02_posters [3 files]	IV.A	folder 2
03_sell sheets [14 files]	IV.A	folder 3

Sub-Series B: Articles, 1983, undated

IV.B

Sub-Series Scope and Content Note

This sub-series contains magazine and newspaper articles. One article is "Five VIC Games from Nüfekop" from *Compute!* magazine that reviews *Krazy Kong*, *Anti-Matter Splatter*, *3-D Man*, *Exterminator*, and *Defender on Tri*. Another article from an un-named and undated newspaper is titled "Small Video-Game Firm Battles to Come Back."

Title/Description	Instances	
01_Brother of Invention, undated	IV.B	item 1
02_Brother of Invention, undated	IV.B	item 2
03_ComputeReview_p1_198302, 1983 February	IV.B	item 3
04_ComputeReview_p2_198302, 1983 February	IV.B	item 4
04_Small Video Game Firm Battles to Come Back, undated	IV.B	item 5

Sub-Series C: Catalogs, circa 1980-1984

IV.C

Sub-Series Scope and Content Note

Series C is comprised of catalogs and price lists. The catalogs included in the series are the master catalog, Nüfekop's first catalog, and a catalog from September 1982.

Title/Description	Instances	
01_catalog master, undated	IV.C	folder 1
02_catalog1, undated		

	IV.C	folder 2
03_catalog_198209, 1982 September	IV.C	folder 3
04_price lists, undated	IV.C	folder 4

Sub-Series D: Mailers, undated [circa 1980-1984]

IV.D

Sub-Series Scope and Content Note

This sub-series consists of two different advertisements that were mailed out to customers and includes an order form, game information, and helpful tips.

Title/Description	Instances	
01_mailer [4 files], undated	IV.D	folder 1
02_mailer [4 files], undated	IV.D	folder 2

Sub-Series E: Promotions, 1982-1983, undated

IV.E

Sub-Series Scope and Content Note

Sub-series E contains photographs of company branded office supplies, deals, business card, special promotional offers and more.

Title/Description	Instances	
01_BizCard, undated	IV.E	item 1
02_credit certificate, undated	IV.E	item 2
03_dealerFreebie, undated	IV.E	item 3
04_early riser, undated	IV.E	item 4
05_new packaging offer_1983, 1983	IV.E	item 5
06_pens, undated	IV.E	item 6
07_sale sheet19821030, 1982 October 30	IV.E	item 7
08_sixpack, undated	IV.E	item 8
09_YouMadeIt, undated	IV.E	item 9

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Series V: Products, 1981-1984

digital V.

Series Scope and Content Note

Series V is comprised of photographs [jpg files] of cartridges, cassettes, 5 1/4 inch floppy disks, VIC-20 hardware, cassette labels, and images of pirated software. The files document the physical manufacturing process for the cartridges and disks. The files also include photographs of Nüfekop cartridges that were pirated by a company in Australia.

Title/Description	Instances	
01_pirated software [10 files]	digital V.	folder 1
02_cartridges [3 files]	digital V.	folder 2
03_cassettes [26 files]	digital V.	folder 3
04_disks [7 files]	digital V.	folder 4
05_hardware [13 files]	digital V.	folder 5
06_labels [9 files]	digital V.	folder 6

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Series VI: Sketches and character sheets , circa 1980-1984

digital VI.

Series Scope and Content Note

This series consists of jpg files of sketches and character sheets. The sketches include art from *Alien Panic* and a piece of cover art which includes the Nüfekop logo.

The character sheets folder consists of blank character sheets Nüfekop sold to potential programmers and hand drawn completed sheets with characters.

Title/Description	Instances	
01_character sheets [19 files], undated	digital VI.	folder 1
02_sketches [2 files], undated	digital VI.	folder 2

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Series VII: VIC-20 games, 2008

digital VII.

Series Scope and Content Note

This series consists of D64 files of published games, prototypes, and the "cassettalog." The "cassettalog" was Nüfekop's catalog on cassette that was mailed out to customers.

.		
Title/Description	Instances	
01_3-D Man [1 file]	digital VII.	folder 1
02_Alien Panic [3 files]	digital VII.	folder 2
03_Anti-Matter Splatter [1 file]	digital VII.	folder 3
04_Blow Up [1 file]	digital VII.	folder 4
05_Bomber [1 file]	digital VII.	folder 5
06_Cassettalog [1 file]	digital VII.	folder 6
07_Catch [2 files]	digital VII.	folder 7
08_Collide [1 file]	digital VII.	folder 8
09_Defender on Tri [1 file]	digital VII.	folder 9
10_Dodge Cars [1 file]	digital VII.	folder 10
11_Edit-It [1 file]	digital VII.	folder 11
12_Escape [2 files]	digital VII.	folder 12
13_Exterminator [1 file]	digital VII.	folder 13
14_Gallows [1 file]	digital VII.	folder 14
15_Game Time [1 file]	digital VII.	folder 15
16_Invasion [1 file]	digital VII.	folder 16
17_Journey [1 file]	digital VII.	folder 17
18_Kings Ransom [1 file]	digital VII.	folder 18
19_Knockout [1 file]	digital VII.	folder 19
20_Krazy Kong [1 file]	digital VII.	folder 20
21_Mimic [1 file]	digital VII.	folder 21
22_prototypes [4 files]	digital VII.	folder 22
23_Quirk [1 file]	digital VII.	folder 23
24_Race Fun [1 file]	digital VII.	folder 24
25_Raceway [1 file]	digital VII.	folder 25
26_Rescue from Nufon [1 file]	digital VII.	folder 26
27_Search [1 file]	digital VII.	folder 27
28_Six Gunner [1 file]	digital VII.	folder 28
29_Space Quest [2 files]	digital VII.	folder 29
30_Spel-It [1 file]	digital VII.	folder 30
31_Tally [1 file]	digital VII.	folder 31

32_Tank [1 file]	digital VII.	folder 32
33_Target [1 file]	digital VII.	folder 33
34_VikMan [1 file]	digital VII.	folder 34

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Series VIII: WinVICE, undated

digital VIII.

Series Scope and Content Note

This series contains the files to run the WinVICE emulator such as applications, config files, and drivers. The WinVICE emulator will run the D64 game files from Series VII.

Title/Description	Instances	
01_APPLICATIONS [2 files]	digital VIII.	folder 1
02_C64 [19 files]	digital VIII.	folder 2
03_CONFIG [3 files]	digital VIII.	folder 3
04_DRIVES [14 files]	digital VIII.	folder 4
05_PRINTER [0 files]	digital VIII.	folder 5
06_VIC20 [10 files]	digital VIII.	folder 6

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