

Guide to the Russell Kumro Homebrew Gaming Papers, 1982, 2003-2011 — 123.1653

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English

Describing Archives: A Content Standard

Brian Sutton-Smith Library and Archives of Play at The Strong

The Strong
One Manhattan Square
Rochester, NY 14607
library@museumofplay.org

URL: https://www.museumofplay.org/collections/brian-sutton-smith-library-archives-of-play/

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Summary Information

Repository: Brian Sutton-Smith Library and Archives of Play at The Strong

Creator: Kumro, Russell

Title: Russell Kumro homebrew gaming papers

ID: 123.1653

Date [inclusive]: 1982, 2003-2011

Physical Description: 0.1 Linear Feet (1 folder)

Language of the

English

Material:

Text [box]: Individual Manuscripts Box 6

[folder]: 11

Abstract: This collection consists of documentation related to homebrew game

creation and includes a 1982 ColecoVision catalog featuring *Rip Cord* and *Side Trak*, a programming document by Daniel Bienvenu, and a folder of notes and sketches by Kumro. The papers also include

reference materials used by Kumro.

Preferred Citation for Publication

Russell Kumro homebrew gaming papers, Brian Sutton-Smith Library and Archives of Play at The Strong.

Biographical Note

Russell Kumro is a video game programmer. He is a lead programmer at CollectorVision Games, Inc. Kumro has programmed *Rip Tide* and *Side Trak* for the ColecoVision, *Puzzle Defusion, Sydney Hunter and the Curse of the Mayan*, the "Love Tester" app, and many other games and applications.

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Immediate Source of Acquisition

The papers were donated to The Strong as a gift of Russell and Roberta Kumro. The papers were accessioned by The Strong under object ID 123.1653.

Processed by

Stephanie Ball, April 2024.

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Controlled Access Headings

- Homebrew (Video games)
- ColecoVision (Video game console)
- Side Trak (Video game)
- Rip Cord (Video game)

• Coleco Industries, Inc.