

Researcher Requests Form

Name of Researcher: _____

Date(s) of Research Visit: _____

Please submit requests at least one week in advance for an optimal research visit. Attached lists also welcome.

Library materials (books, trade catalogs, serials, etc.)

Browse/search in [Library Catalog](#). Indicate call number/title of requested item or years/issues of serials.

- Example:
- 1) GV1469.3 .L36 2016 - Art of Atari / Tim Lapetino
 - 2) NK9509.99.A94 T69 1983 - Toy Catalog 1983 / Hasbro, Aviva
 - 3) GAMES Magazine. 1981-1986 (all issues)

Library materials: [If none are requested, please indicate “n/a” or “none.”]

Archives materials (manuscripts, design documents, diaries, etc.)

Browse/search in [Archives Catalog](#). Indicate collection name, full box number or box number/folder number/title, oversized folder number/title, map case number/drawer number/folder number and title, etc. Some digital-only collections exist and will be provided to the researcher via an access hard drive on-site.

- Example:
- 1) Philip E. Orbanes papers
 - Boxes 1-3
 - Box 7, Folder 3
 - 2) Atari Coin-Op Division corporate records
 - Boxes 1-5
 - Box 7, Folder 3 – “*Steel Talons* [with schedule, notes, and cost estimates], 1990”
 - Map Case 2, Drawer 1, Folder 3 – “*Indy 800* assembly drawings, 1975”
 - 3) Spin Master Ltd. records
 - digital collection [entire]

Archives materials: [If none are requested, please indicate “n/a” or “none.”]

Museum objects (dolls, board games, video games, arcade games, etc.)

Browse/search in museum's [Online Collections portal](#). Indicate Object ID number and title of object. If a video or electronic game, indicate if you would like to schedule time in the ICHEG lab to play the game (if possible).

- Example:
- 1) Object ID: 106.2250 - Pac-Man keychain
 - 2) Object ID: 116.7643 - Atari 5200 Pac-Man video game - *would like to play this*
 - 3) Object ID: 108.3984 - Atari Pac-Man video cartridge

Museum objects: [If none are requested, please indicate “n/a” or “none.”]